# Bad directions in cryptographic hash functions 

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## Challenge announced at CRYPTO 2014 rump session:

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Page 11 from http://crypto.2014.rump.cr.yp.to/bca480a4e7fcdaf5bfa9dec75ff890c8.pdf:
```

Everybody loves (virtual black-box / indistinguishability) obfuscation. . . so we implemented it!

Implementation combines ideas from various obfuscation papers and uses CLT multilinear map scheme

It is slow. . . but not as slow as you might think
Example: To obfuscate a 16 -bit point function (i.e., 16 OR gates) with 52 bits of security using an Amazon EC2 machine with 32 cores:

- Obfuscation time: $\approx 7$ hours
- Evaluation time: $\approx 3$ hours
- Obfuscation size: 31 GB
$\Longrightarrow$ it's almost nearly practical


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Page 14 from http://crypto.2014.rump.cr.yp.to/bca480a4e7fcdaf5bfa9dec75ff890c8.pdf:

Code is available: https://github.com/amaloz/ind-obfuscation
ePrint version should be up at some point
For the cryptanalysts in the audience: We have an obfuscated 14-bit point function on Dropbox ${ }^{1}$ - learn the point and you win!

[^0]
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- "60 bits of security",
- obfuscation size: 25 GB.


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## What happened?

$$
44
$$

## Restart from the beginning

- (Eurocrypt 2013) Garg, Gentry, and Halevi, Candidate multilinear maps from ideal lattices. (GGH)
- (Crypto 2013) Coron, Lepoint, and Tibouchi, Practical multilinear maps over the integers. (CLT)
- (Eurocrypt 2014) Langlois, Stehlé, Steinfeld, GGHLite: More Efficient Multilinear Maps from Ideal Lattices. (GGHLite)


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- Previously impossible constructions.
- Reconstructing old things more inefficiently


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- Bunch of applications of iO
- Previously impossible constructions.
- Reconstructing old things more inefficiently BUT WITH iO!


## The University of Maryland Implementation

- (eprint 2014) Apon, Huang, Katz, and Malozemoff, Implementing cryptographic program obfuscation.
- First implementation of candidate obfuscation
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- Biggest circuit: 16 bit point function (16 OR gates)


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- Implement AGIS (CCS 2014) scheme with CLT
- Biggest circuit: 16 bit point function (16 OR gates)
- Reason? Bad performance!
- Obfuscation time $\approx 7$ hours
- Evaluation time $\approx 3$ hours
- Obfuscation size: 31 GB


## Point-function obfuscation - Obfuscation

Obfuscation for $n$-bit point, security parameter $\lambda$ :

- modulus $q \in \mathbb{N}$ (having $\Theta\left((\lambda n)^{2} \log _{2} \lambda\right)$ bits).
- $2 n$ matrices $B_{b, k} \in \mathbb{Z}_{q}^{(n+2) \times(n+2)}$ for $1 \leq b \leq n$ and $k \in\{0,1\}$,
- $s, t \in \mathbb{Z}_{q}^{(n+2)}$,
- zero test value $p_{z \mathrm{t}} \in \mathbb{Z}_{q}$ (Multi-linear map artifact).


## Point-function obfuscation - Evaluation

Evaluation for $x=(x[1], x[2], \ldots, x[n]) \in\{0,1\}^{n}$

- Compute $A=B_{1, x[1]} B_{2, x[2]} \cdots B_{n, x[n]}$.
- Compute $y(x)=s^{\top} A t$.
- Compute $y(x) p_{\mathrm{zt}}$ and reduce $\bmod q$ to the range $[-(q-1) / 2,(q-1) / 2]$.
- Multiply the remainder by $2^{2 \lambda+11}$, divide by $q$, and round to the nearest integer.
- Output 0 if result is 0 ; output 1 otherwise.


## Performance \& Security

Performance:

- Experimentally $(n=14): \approx 2^{49}$ cycles / evaluation
- Theoretically:
- $(n-1)(n+2)^{3}$ multiplications of integers $>(q-1)^{n}$ (on average) to compute $A$.
- Total complexity $n^{7+o(1)}$ (assuming schoolbook multiplication).


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Security:

- Parameters chosen for 60 bit security of multi-linear map.
- "Exhaustive search too slow" ( $>2^{60}$ cycles for $n=14$ ).


## Our attack

## Our attack

1. Speed up evaluation
1.1 Intermediate reductions mod $q$
1.2 Only matrix-vector products
2. Speed up exhaustive search
2.1 Reuse intermediate results
2.2 Meet-in-the-middle

## Intermediate reductions mod $q$

- Integers grow up to $(n+2)^{n-1}(q-1)^{n}$; typically larger than $(q-1)^{n}$.
- Multiplication essentially linear in \#bits $\left(b^{1+o(1)}\right)$.
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Improvement:

- Reduce mod $q$ after every vector-vector product.
- Inputs to mult $<q-1$.
- Reduce costs by factor $n$ :

$$
n^{7+o(1)} \Rightarrow n^{6+o(1)}
$$

## Only matrix-vector products

Step 1 of eval: Compute $A=B_{1, \times[\underline{1}]} B_{2, x[2]} \cdots B_{n, x[n]}$.
Step 2 of eval: Compute $y(x)=s^{\top} A t$.

## Only matrix-vector products

Step 1 of eval: Compute $A=B_{1, x[1]} B_{2, x[2]} \cdots B_{n, x[n]}$.
Step 2 of eval: Compute $y(x)=s^{\top} A t$.

- Matrix-matrix products are unnecessary!
- $y(x)=\left(\cdots\left(\left(s^{\top} B_{1, x[1]}\right) B_{2, \times[2]}\right) \cdots B_{n, x[n]}\right) t$
- $(n-1)(n+2)^{3}$ multiplications $\Rightarrow(n-1)(n+2)^{2}$ (omitting vector-vector)

$$
n^{6+o(1)} \Rightarrow n^{5+o(1)}
$$

## From single evaluation to exhaustive search

So far we reduced time for one evaluation

$$
n^{7+o(1)} \Rightarrow n^{5+o(1)}
$$

dominated by $(n+1)^{2}$ dot products $\bmod q$.
This means, exhaustive search takes

$$
(n+1)^{2} 2^{n}
$$

dot products $\bmod q$.

## Reuse intermediate results

- $y(\mathbf{0})=\left(\cdots\left(\left(s^{\top} B_{1,0}\right) B_{2,0}\right) \cdots B_{n-1,0}\right) \cdots B_{n, 0} t$
- $y(\mathbf{1})=\left(\cdots\left(\left(s^{\top} B_{1,0}\right) B_{2,0}\right) \cdots B_{n-1,0}\right) \cdots B_{n, 1} t$


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- $y(\mathbf{1})=\left(\cdots\left(\left(s^{\top} B_{1,0}\right) B_{2,0}\right) \cdots B_{n-1,0}\right) \cdots B_{n, 1} t$
- Generally, trying all inputs in order, average cost to update result: 2 vector-matrix products.

Improvement:

$$
(n+1)^{2} 2^{n} \Rightarrow 2(n+1) 2^{n} \text { dot products } \bmod q
$$

## Meet-in-the-middle

- Split computation into two halves

$$
y(x)=\left(s^{\top} B_{1, x[1]} \cdots B_{\ell, x[\ell]}\right)\left(B_{\ell+1, x[\ell+1]} \cdots B_{n, x[n]} t\right) .
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- precompute a table of "left" products

$$
L[x[1], \ldots, x[\ell]]=s B_{1, x[1]} \cdots B_{\ell, x[\ell]}
$$

for all $2^{\ell}$ choices of $(x[1], \ldots, x[\ell])$

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- for each choice of $(x[\ell+1], \ldots, x[n])$, compute "right" product

$$
R[x[\ell+1], \ldots, x[n]]=B_{\ell+1, x[\ell+1]} \cdots B_{n, x[n]} t
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and multiply each element of the $L$ table by this vector.

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and multiply each element of the $L$ table by this vector. Improvement for $\ell=n / 2$ (assuming $n$ is even):

$$
2(n+1) 2^{n} \Rightarrow 4(n+2)\left(2^{n / 2}-1\right)+2^{n} \text { dot products } \bmod q
$$

## Summing up

We reduced time for exhaustive search from

$$
n^{7+o(1)} 2^{n} \Rightarrow n^{3+o(1)} 2^{n}
$$

On one PC this takes 444.2 minutes. (Original program, estimated $=7.6$ years)
On 22 PCs: 29.5 minutes.

## Conclusion

- First two improvements speed up obfuscation scheme (though trivial).
- Reuse and meet-in-the-middle vulnerabilities inherent to obfuscation using matrix-branching (always at least factor $n^{2}$ speed-up).
- See paper for generalizations and further asymptotic speedups


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## Simply use a hash function for password-hashing! Thank you.


[^0]:    ${ }^{1}$ https://www.dropbox.com/s/85d03o0ny3b1c0c/point-14.circ.obf.60.zip

