

SPHINCS⁺

Submission to the NIST post-quantum project

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Stateless hash-based signatures

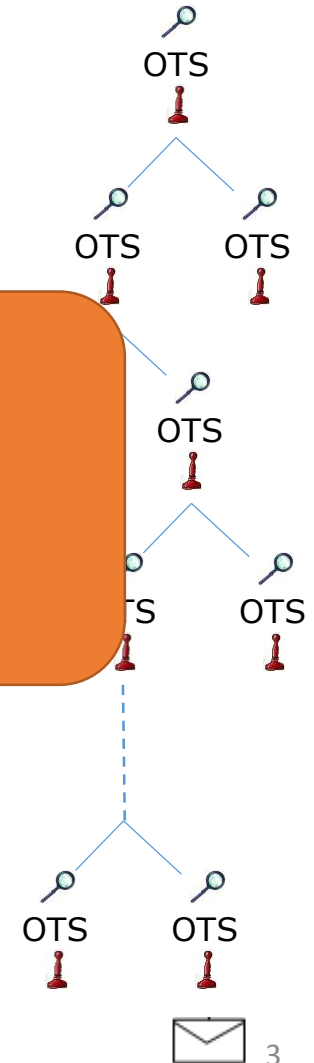
Goldreich

Security parameter $\lambda = 128$

Use binary tree as in Merkle, but...

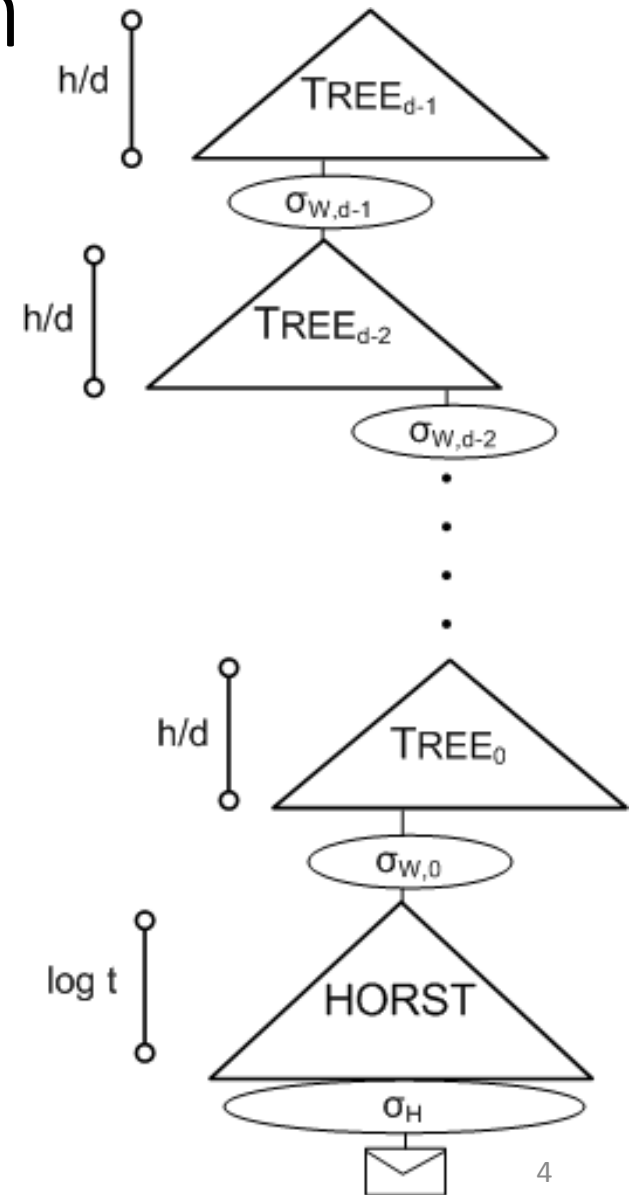
- ...to prevent OTS reuse
 - pick k random keys
 - use k keys to generate signature to prevent collisions
- ...for efficiency
 - use binary certification tree of OTS,
 - all OTS secret keys are generated pseudorandomly.

Even with optimization
(using WOTS-16 as OTS):
0.6 MB signature.



The SPHINCS Approach

- Use a “hyper-tree” of total height h
- Parameter $d \geq 1$, such that $d \mid h$
- Each (Merkle) tree has height h/d
- (h/d) -ary certification tree

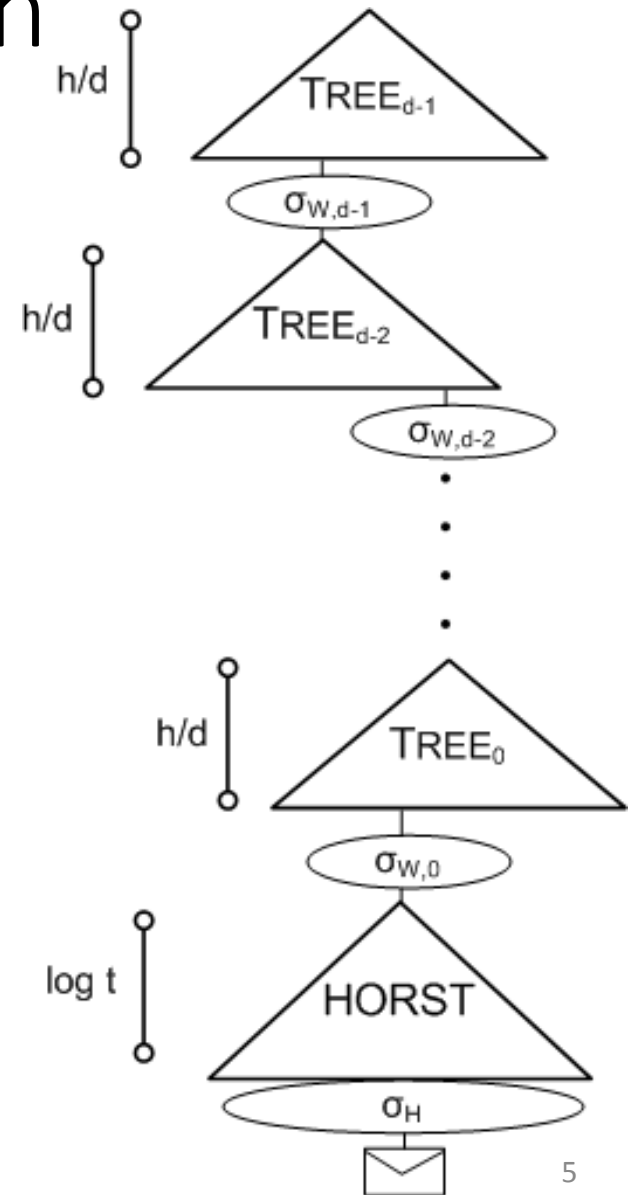


The SPHINCS Approach

- Pick index (pseudo-)randomly
- Messages signed with few-time signature scheme
- Significantly reduce total tree height

- Require

$$\sum_{r \in [0, \infty]} (\Pr[r \text{ -- times index collision}] * \text{Succ}_{\text{EU-CMA}}^{\text{HORST}}(A, q = r)) = \text{negl}(n)$$



SPHINCS⁺

Adding multi-target attack resilience

- Preimage search:

$$\text{Succ}_{\mathcal{H}_n}^{\text{OW}}(\mathcal{A}) = \left(\frac{q+1}{2^n} \right),$$

- Multi-target preimage search:

$$\text{Succ}_{\mathcal{H}_{n,p}}^{\text{SM-OW}}(\mathcal{A}) = \left(\frac{(q+1)p}{2^n} \right),$$

- Multi-function multi-target preimage search

$$\text{Succ}_{\mathcal{H}_{n,p}}^{\text{MM-OW}}(\mathcal{A}) = \left(\frac{q+1}{2^n} \right),$$

Tweakable hash functions

$$T_l: \mathbb{B}^n \times \mathbb{B}^{32} \times \mathbb{B}^n \rightarrow \mathbb{B}^n,$$
$$\text{md} \leftarrow T_l(\mathbf{PK}.\text{seed}, \mathbf{ADRS}, M)$$

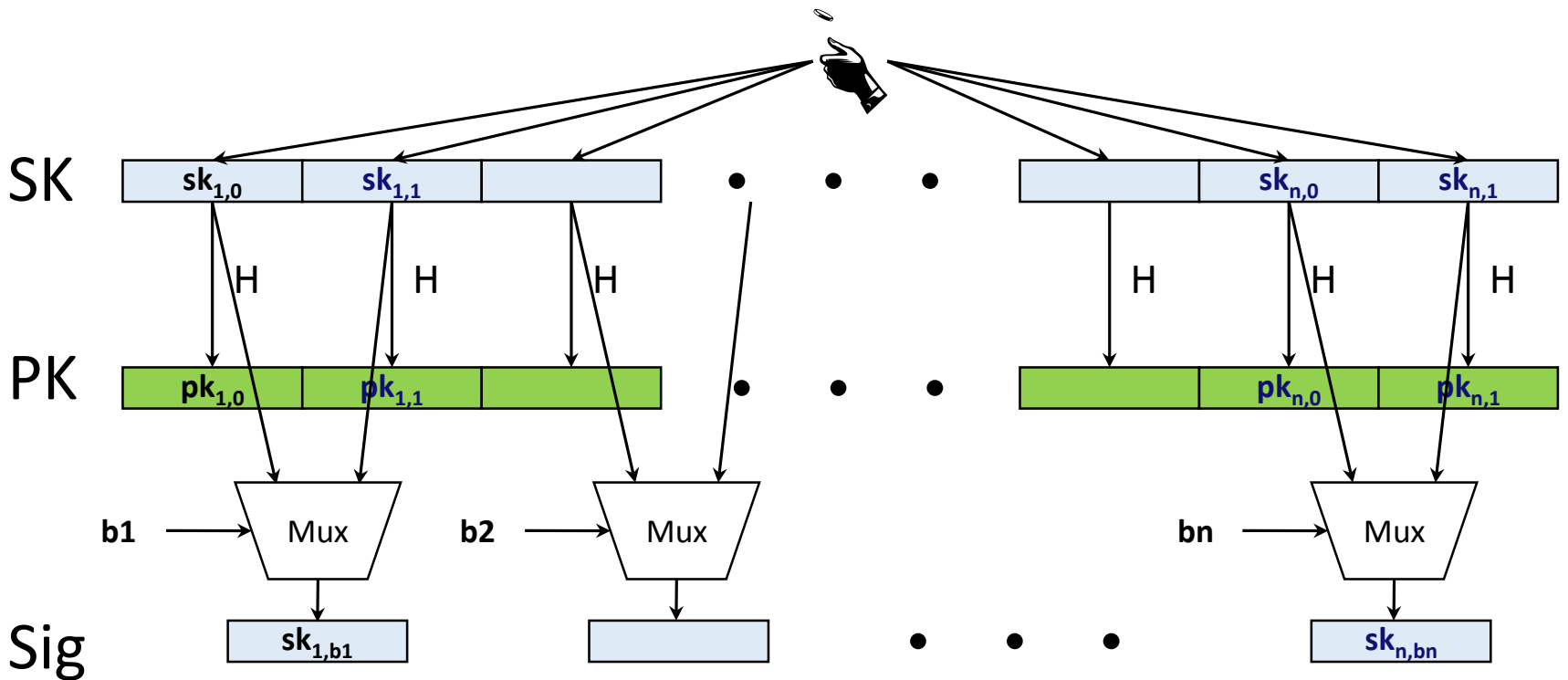
- Generates new keys and bitmasks for each call from **PK.seed** and **ADRS**.
- Allows to embed one challenge per call in reduction

Few-Time Signature Schemes



Recap LD-OTS

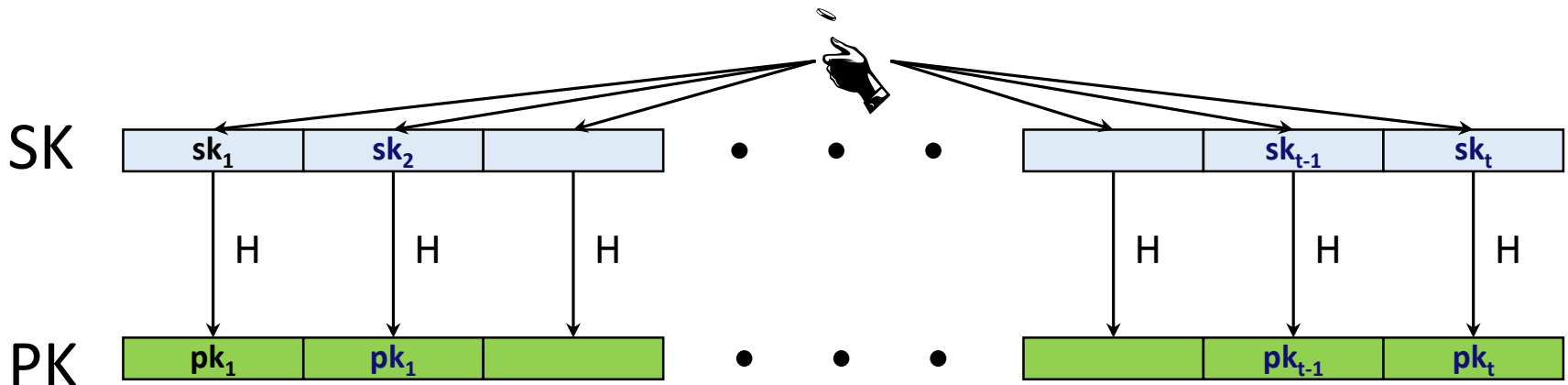
Message $M = b_1, \dots, b_n$, OWF H $\boxed{*}$ = n bit



HORS [RR02]

Message M , OWF H , CRHF H' $\boxed{*}$ = n bit

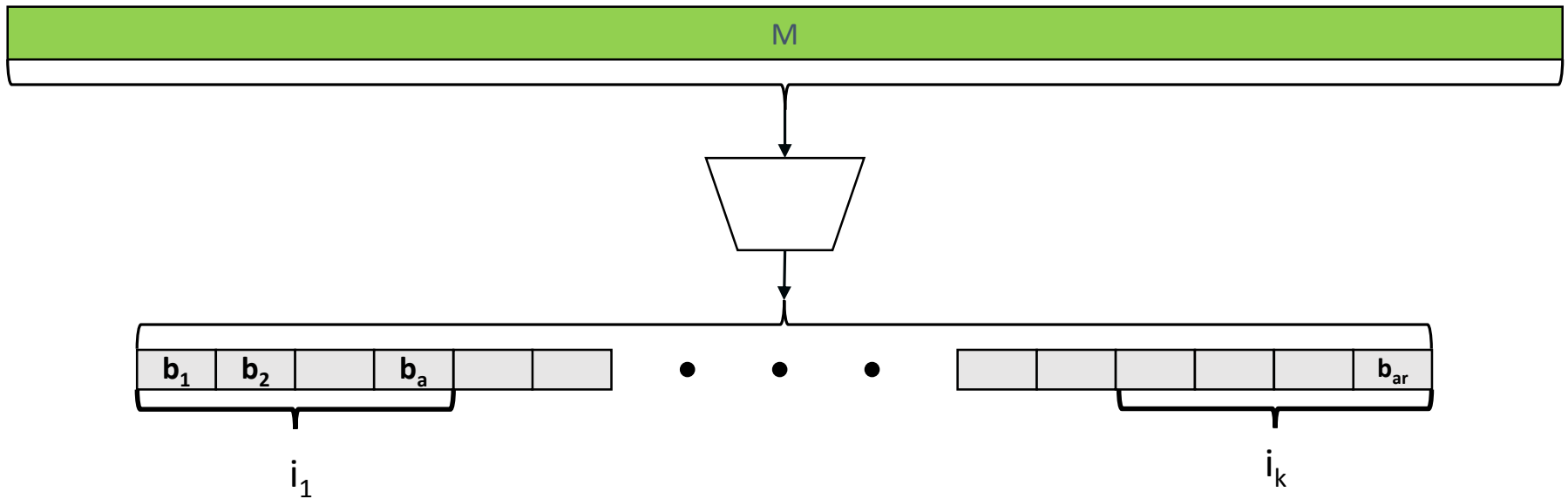
Parameters $t=2^a, k$, with $m = ka$ (typical $a=16, k=32$)



HORS mapping function

Message M , OWF H , CRHF H' $\boxed{*}$ = n bit

Parameters $t = 2^a, k$, with $m = ka$ (typical $a = 16, k = 32$)

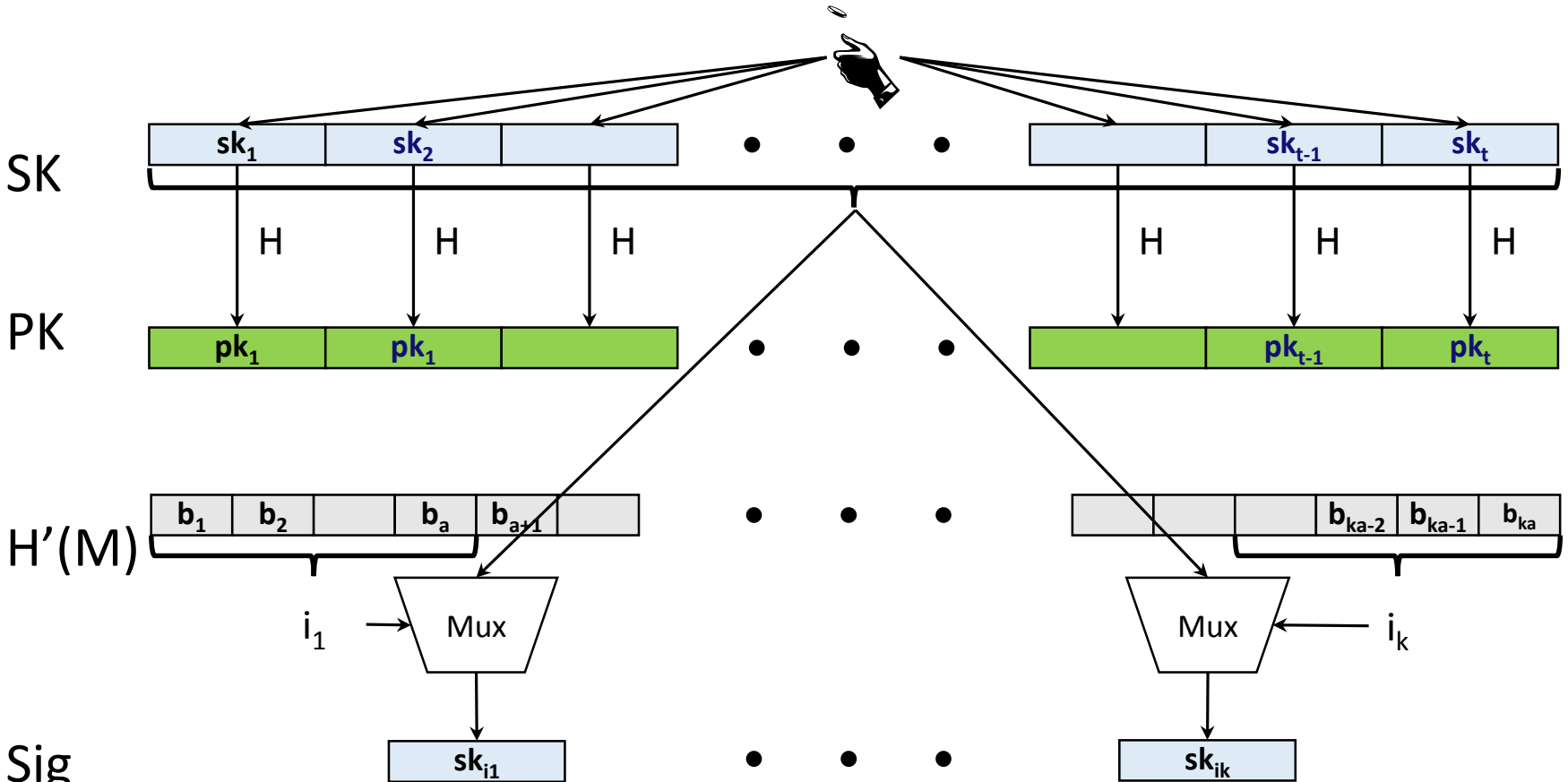


HORS

Message M , OWF H , CRHF H'

* = n bit

Parameters $t = 2^a, k$, with $m = ka$ (typical $a = 16, k = 32$)



HORS Security

- M mapped to k element index set $M^i \in \{1, \dots, t\}^k$
- Each signature publishes k out of t secrets
- Either break one-wayness or...
- r-Subset-Resilience: After seeing index sets M_j^i for r messages $msg_j, 1 \leq j \leq r$, hard to find $msg_{r+1} \neq msg_j$ such that $M_{r+1}^i \in \bigcup_{1 \leq j \leq r} M_j^i$.
- Best generic attack: $\text{Succ}_{r\text{-SSR}}(A, q) = q(rk / t)^k$
→ Security shrinks with each signature!



HORST

Using HORS with MSS requires adding PK (tn bits) to MSS signature. (SPHINCS-256: $n = 256, t = 2^{16}, k = 32$)

HORST: Merkle Tree on top of HORS-PK

- New PK = Root
- Publish Auth-Paths for HORS signature values
- PK can be computed from Sig
- With optimizations: $tn \rightarrow (k(\log t - x + 1) + 2^x)n$
 - E.g. SPHINCS-256: 2 MB \rightarrow 16 KB
- Use randomized message hash

FORS

Shortcomings of HORST

- „index collisions“
 - Allows to search for weak messages (no impact on SPHINCS as hash randomized)
 - Still reduces security
- Indices are in unordered list
- Authentication paths will most likely contain redundant nodes
 - Variable size signatures could go lower but requires complicated algorithm (and protocols have to reserve worst-case size)

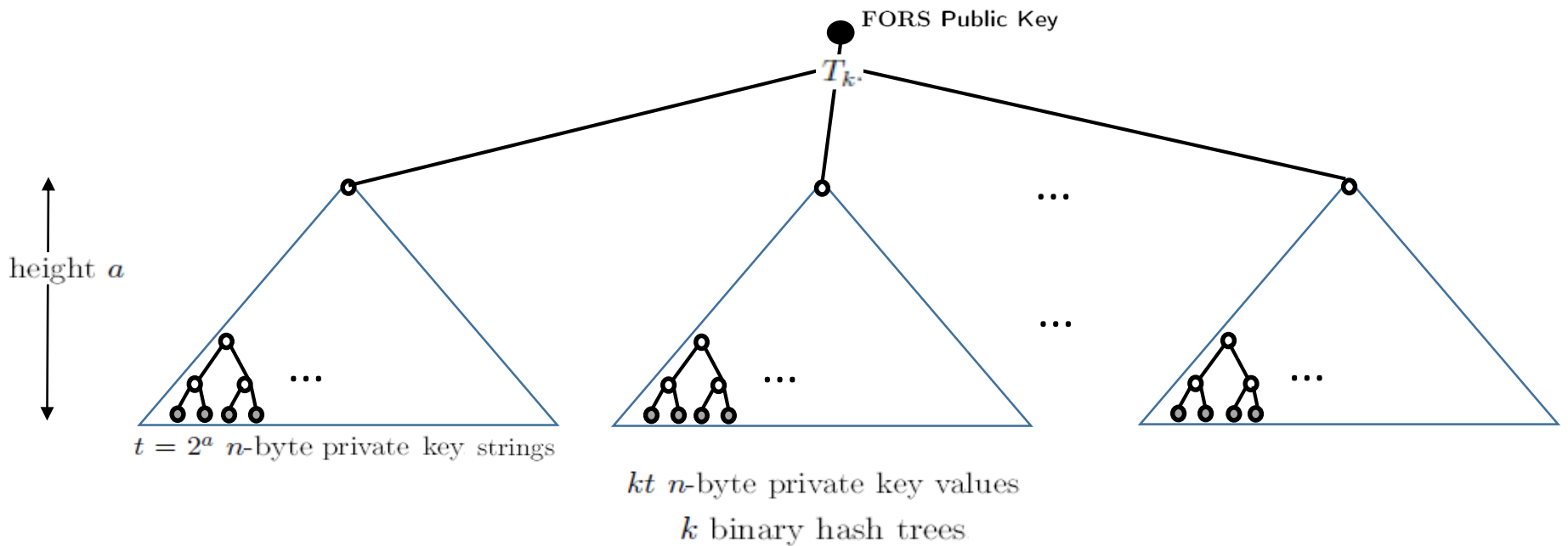
FORS

FORS (Forest of random subsets)

- No index collisions
 - „One tree per index“
- Ordered list of indices
- Signature size same as worst-case variable signature size (at same security level)
 - Only need authpaths in small trees
 - Simple to compute

FORS

- Parameters t , $a = \log t$, k such that $ka = m$



Verifiable index selection

(and optionally non-deterministic randomness)

- SPHINCS:

$$\begin{aligned}(\text{idx}||\mathbf{R}) &= PRF(\mathbf{SK}.prf, M) \\ \text{md} &= H_{\text{msg}}(\mathbf{R}, PK, M)\end{aligned}$$

- SPHINCS⁺:

$$\begin{aligned}\mathbf{R} &= PRF(\mathbf{SK}.prf, \text{OptRand}, M) \\ (\text{md}||\text{idx}) &= H_{\text{msg}}(\mathbf{R}, PK, M)\end{aligned}$$

Optionally non-deterministic randomness

- Non-deterministic randomness complicates side-channel attacks
- Bad randomness in worst-case still leads to secure pseudorandom value

Verifiable index selection

Improves FORS security

- SPHINCS: Attacks could target „weakest“ HORST key pair
- SPHINCS⁺: Every hash query ALSO selects FORS key pair
 - Leads to notion of interleaved target subset resilience

Instantiations

- SPHINCS⁺-SHAKE256
- SPHINCS⁺-SHA-256
- SPHINCS⁺-Haraka

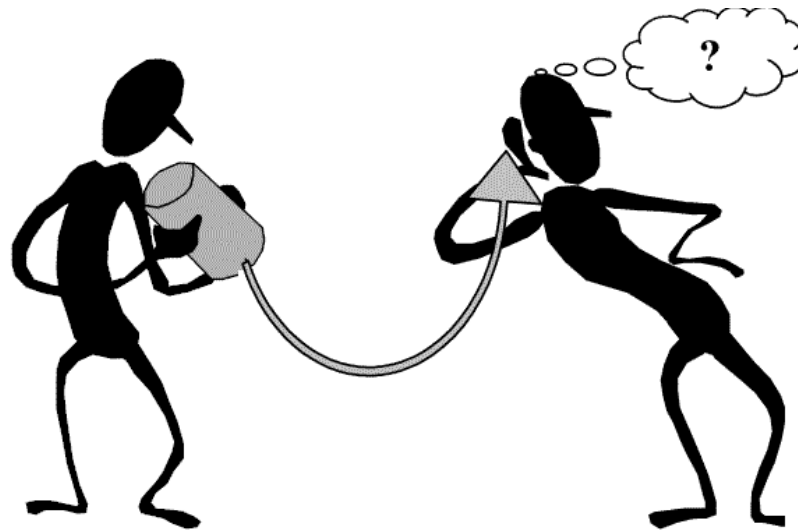
Instantiations (small vs fast)

	n	h	d	$\log(t)$	k	w	bitsec	sec level	sig bytes
SPHINCS ⁺ -128s	16	64	8	15	10	16	133	1	8 080
SPHINCS ⁺ -128f	16	60	20	9	30	16	128	1	16 976
SPHINCS ⁺ -192s	24	64	8	16	14	16	196	3	17 064
SPHINCS ⁺ -192f	24	66	22	8	33	16	194	3	35 664
SPHINCS ⁺ -256s	32	64	8	14	22	16	255	5	29 792
SPHINCS ⁺ -256f	32	68	17	10	30	16	254	5	49 216

Summary of SPHINCS⁺

- Strengthened security gives smaller signatures
- Collision- and multi-target attack resilient
- Fixed length signatures (far easier to compute than Octopus (-> Gravity-SPHINCS))
- Small keys, medium size signatures (lv 3: 17kB)
- Sizes can be much smaller if q_sign gets reduced
- THE conservative choice
- No citable speeds yet

Thank you!
Questions?



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