

# Hash-based Signatures

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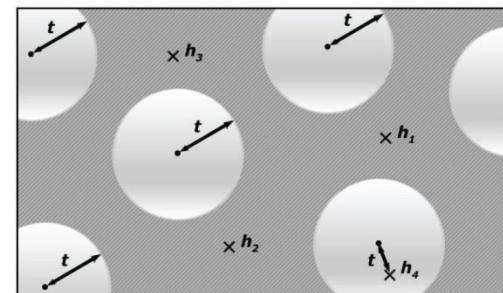
# Post-Quantum Signatures

## Lattice, MQ, Coding

 Signature and/or key sizes

 Runtimes

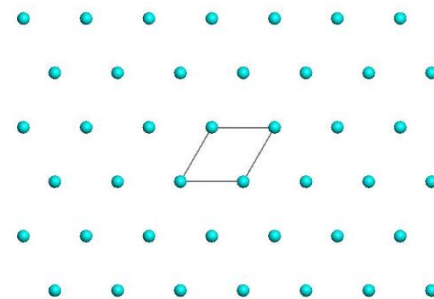
 Secure parameters



$$y_1 = x_1^2 + x_1x_2 + x_1x_4 + x_3$$

$$y_2 = x_3^2 + x_2x_3 + x_2x_4 + x_1 + 1$$

$$y_3 = \dots$$



# Hash-based Signature Schemes

[Mer89]

Post quantum

Only secure hash function

Security well understood

Fast

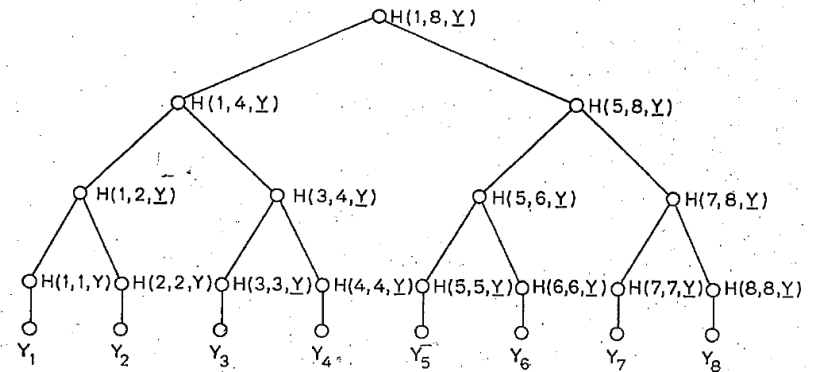
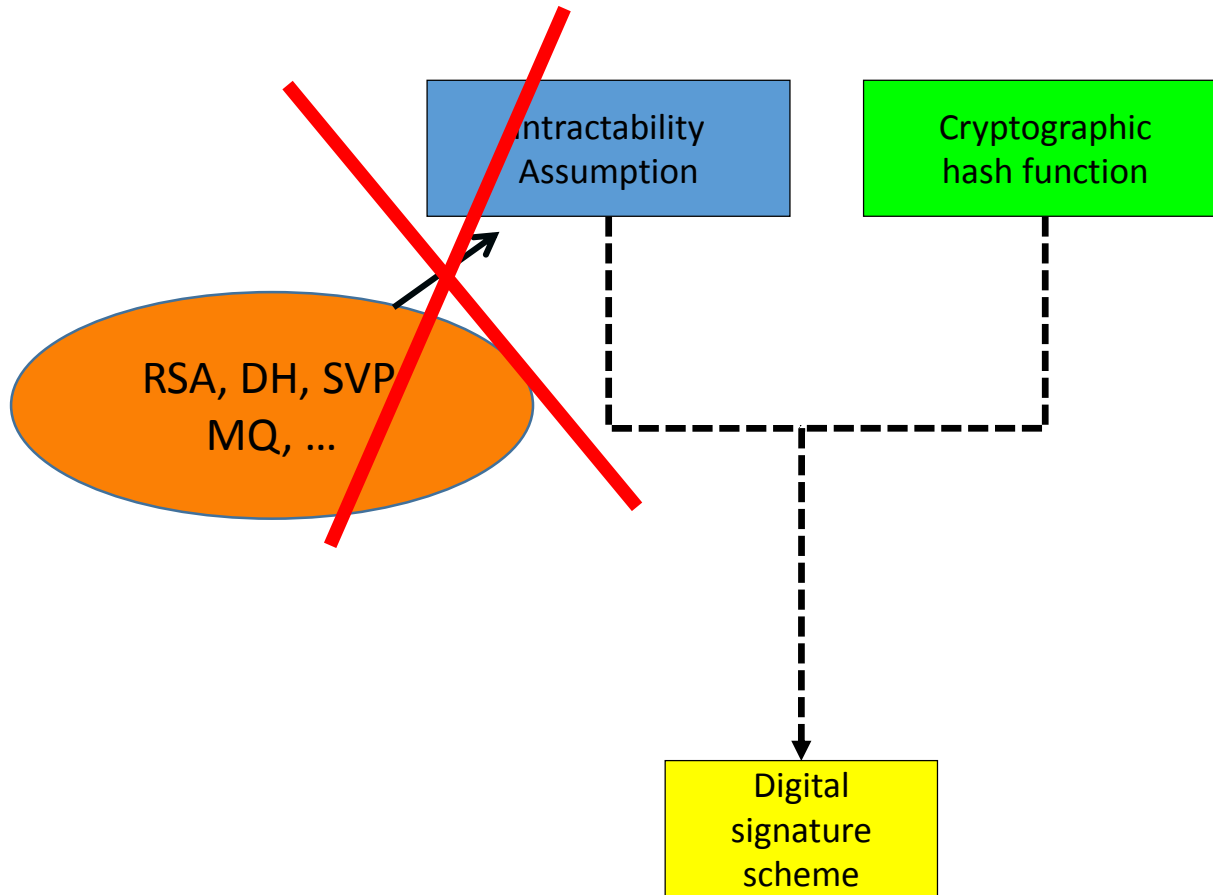


FIG 1  
AN AUTHENTICATION TREE WITH  $N = 8$ .

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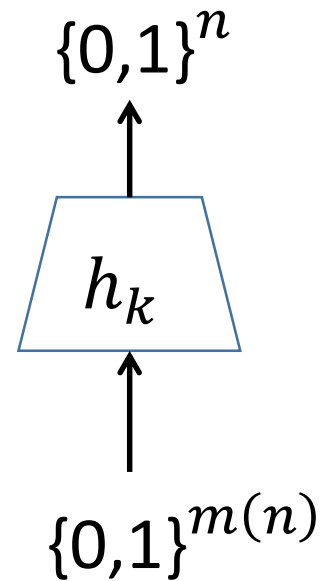
# RSA – DSA – EC-DSA...



# Hash function families

# (Hash) function families

- $H_n := \{h_k: \{0,1\}^{m(n)} \rightarrow \{0,1\}^n\}$
- $m(n) \geq n$
- „efficient“



# One-wayness

$$H_n := \{h_k: \{0,1\}^{m(n)} \rightarrow \{0,1\}^n\}$$

$$\begin{aligned} & \overset{\$}{h_k} \leftarrow H_n \\ & \overset{\$}{x} \leftarrow \{0,1\}^{m(n)} \\ & y_c \leftarrow h_k(x) \end{aligned}$$

Success if  $h_k(x^*) = y_c$



# Collision resistance

$$H_n := \{h_k: \{0,1\}^{m(n)} \rightarrow \{0,1\}^n\}$$

$$h_k \stackrel{\$}{\leftarrow} H_n$$

Success if

$$h_k(x_1^*) = h_k(x_2^*) \text{ and } x_1^* \neq x_2^*$$





# Second-preimage resistance

$$H_n := \{h_k : \{0,1\}^{m(n)} \rightarrow \{0,1\}^n\}$$

$$h_k \stackrel{\$}{\leftarrow} H_n$$

$$x_c \stackrel{\$}{\leftarrow} \{0,1\}^{m(n)}$$

Success if

$$h_k(x_c) = h_k(x^*) \text{ and}$$

$$x_c \neq x^*$$



# Undetectability

$$H_n := \{h_k: \{0,1\}^{m(n)} \rightarrow \{0,1\}^n\}$$

$$h_k \stackrel{\$}{\leftarrow} H_n$$

$$b \stackrel{\$}{\leftarrow} \{0,1\}$$

If  $b = 1$

$$x \stackrel{\$}{\leftarrow} \{0,1\}^{m(n)}$$

$$y_c \leftarrow h_k(x)$$

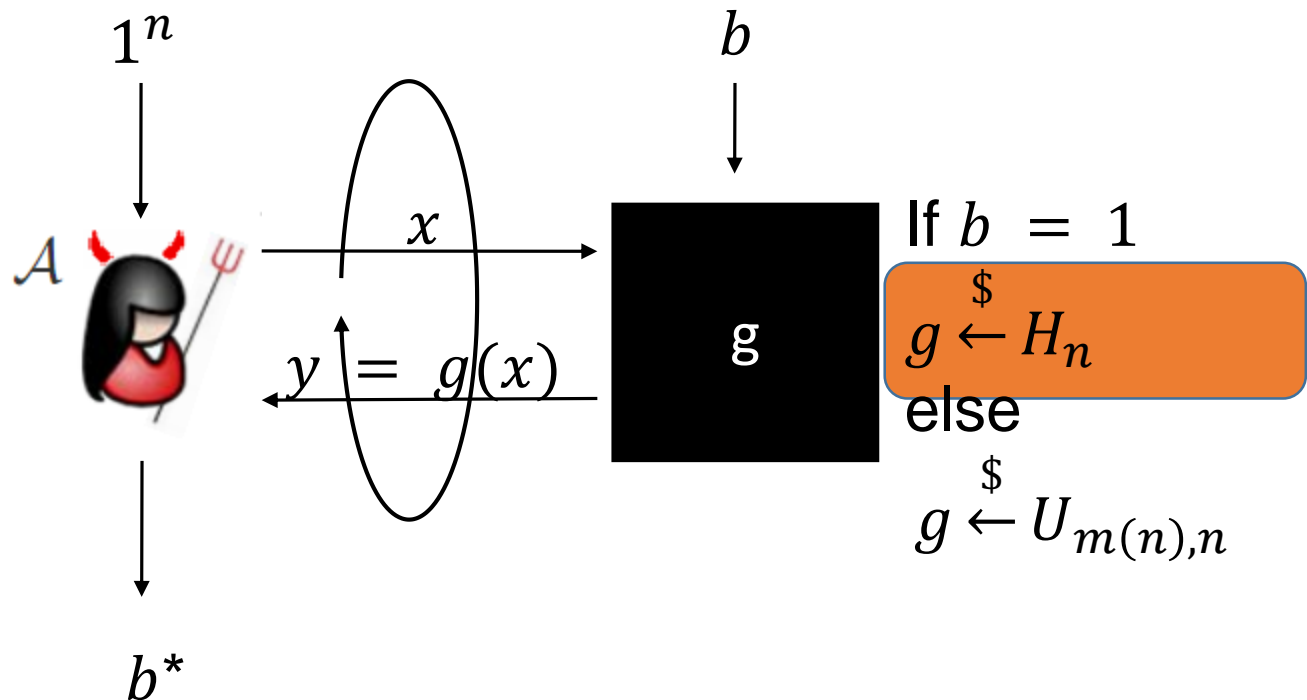
else

$$y_c \stackrel{\$}{\leftarrow} \{0,1\}^n$$



# Pseudorandomness

$$H_n := \{h_k: \{0,1\}^{m(n)} \rightarrow \{0,1\}^n\}$$



# Generic security

- „Black Box“ security (best we can do without looking at internals)
  - For hash functions: Security of random function family
- (Often) expressed in #queries (query complexity)
- Hash functions not meeting generic security considered insecure

# Generic Security - OWF

Classically:

- No query: Output random guess

$$Succ_A^{OW} = \frac{1}{2^n}$$

- One query: Guess, check, output new guess

$$Succ_A^{OW} = \frac{2}{2^n}$$

- q-queries: Guess, check, repeat q-times, output new guess

$$Succ_A^{OW} = \frac{q+1}{2^n}$$

- Query bound:  $\Theta(2^n)$

# Generic Security - OWF

Quantum:

- More complex
- Reduction from quantum search for random  $H$
- Know lower & upper bounds for quantum search!
- Query bound:  $\Theta(2^{n/2})$
- Upper bound uses variant of Grover

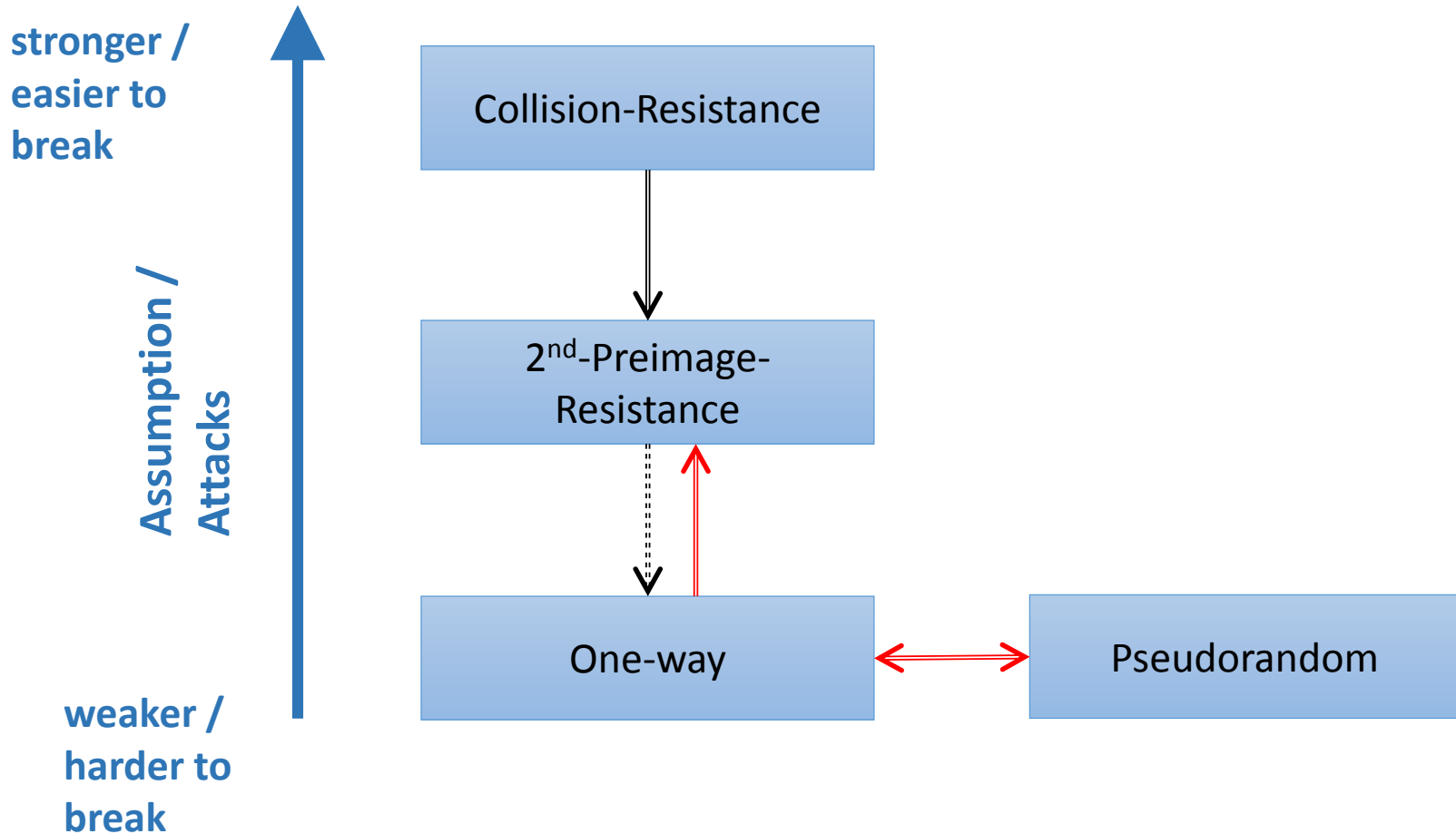
(Disclaimer: Currently only proof for  $2^m \gg 2^n$ )

# Generic Security

	OW	SPR	CR	UD*	PRF*
Classical	$\Theta(2^n)$	$\Theta(2^n)$	$\Theta(2^{n/2})$	$\Theta(2^n)$	$\Theta(2^n)$
Quantum	$\Theta(2^{n/2})$	$\Theta(2^{n/2})$	$\Theta(2^{n/3})$	$\Theta(2^{n/2})$	$\Theta(2^{n/2})$

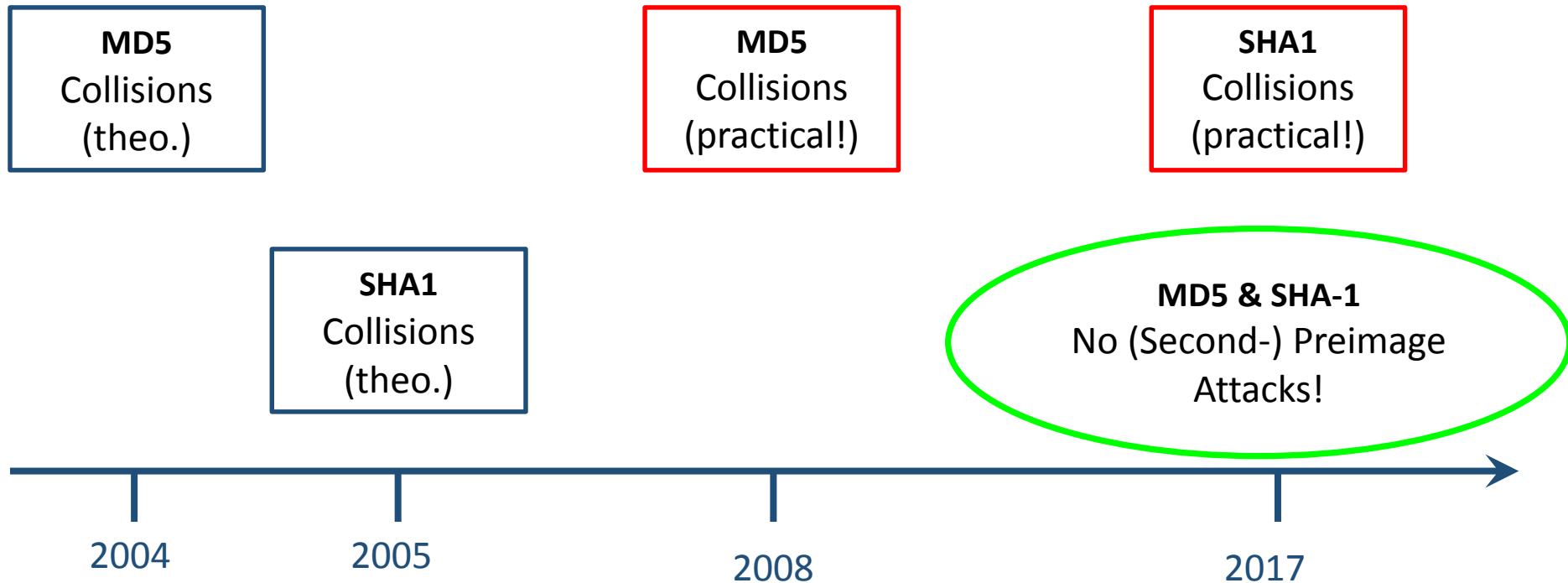
\* conjectured, no proof

# Hash-function properties

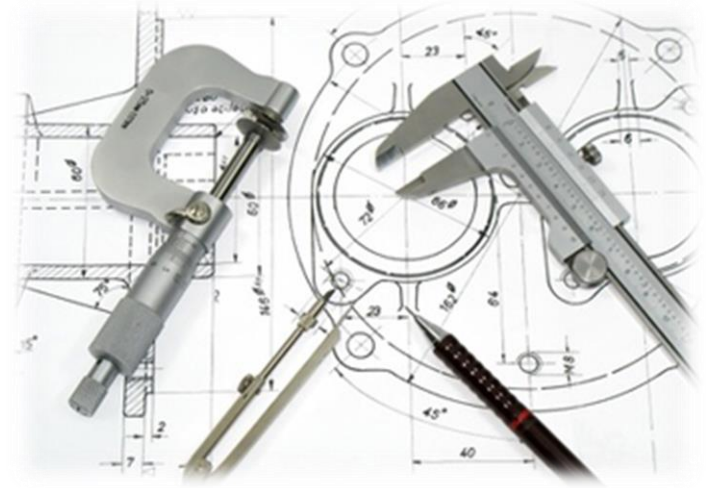




# Attacks on Hash Functions

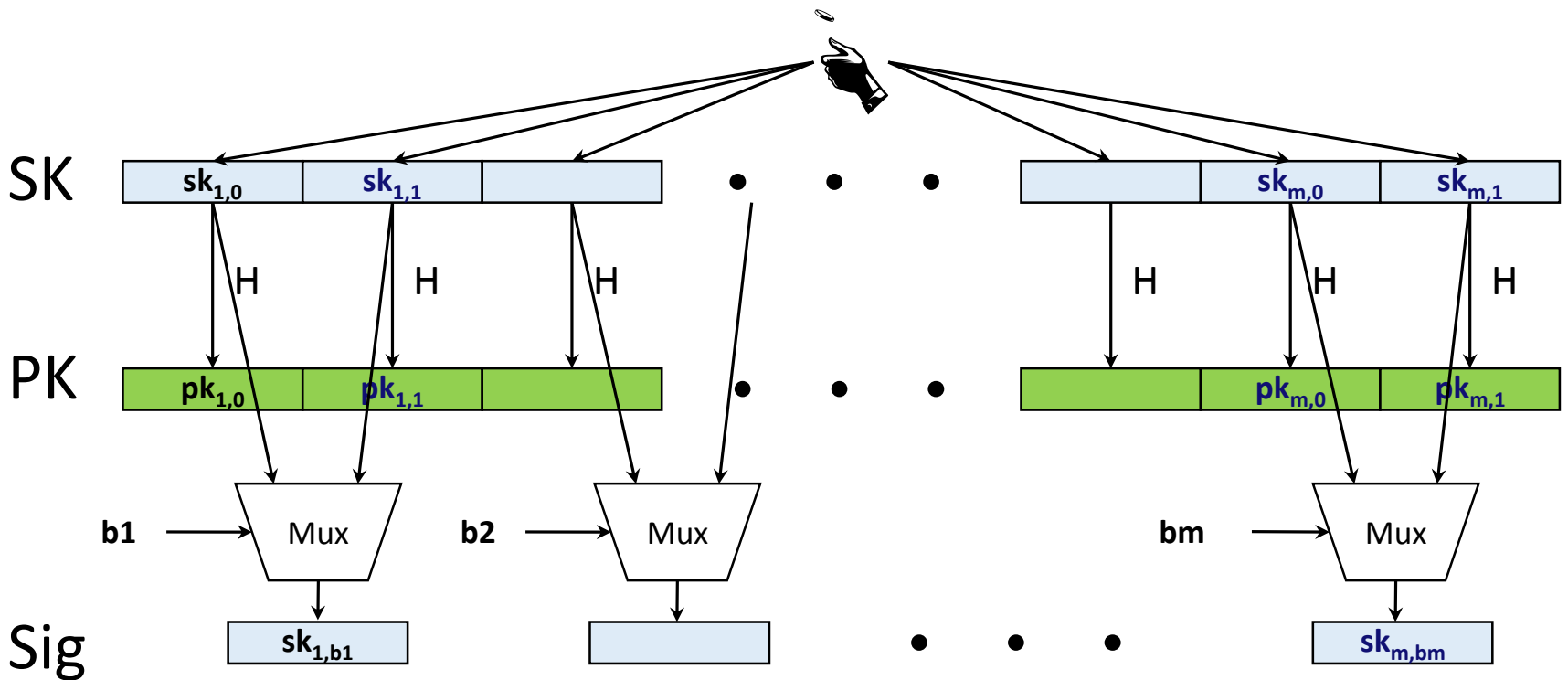


# Basic Construction



# Lamport-Diffie OTS [Lam79]

Message  $M = b_1, \dots, b_m$ , OWF  $H$       \* =  $n$  bit



# Security

Theorem:

If  $H$  is one-way then LD-OTS is one-time eu-cma-secure.



# Security

Theorem:

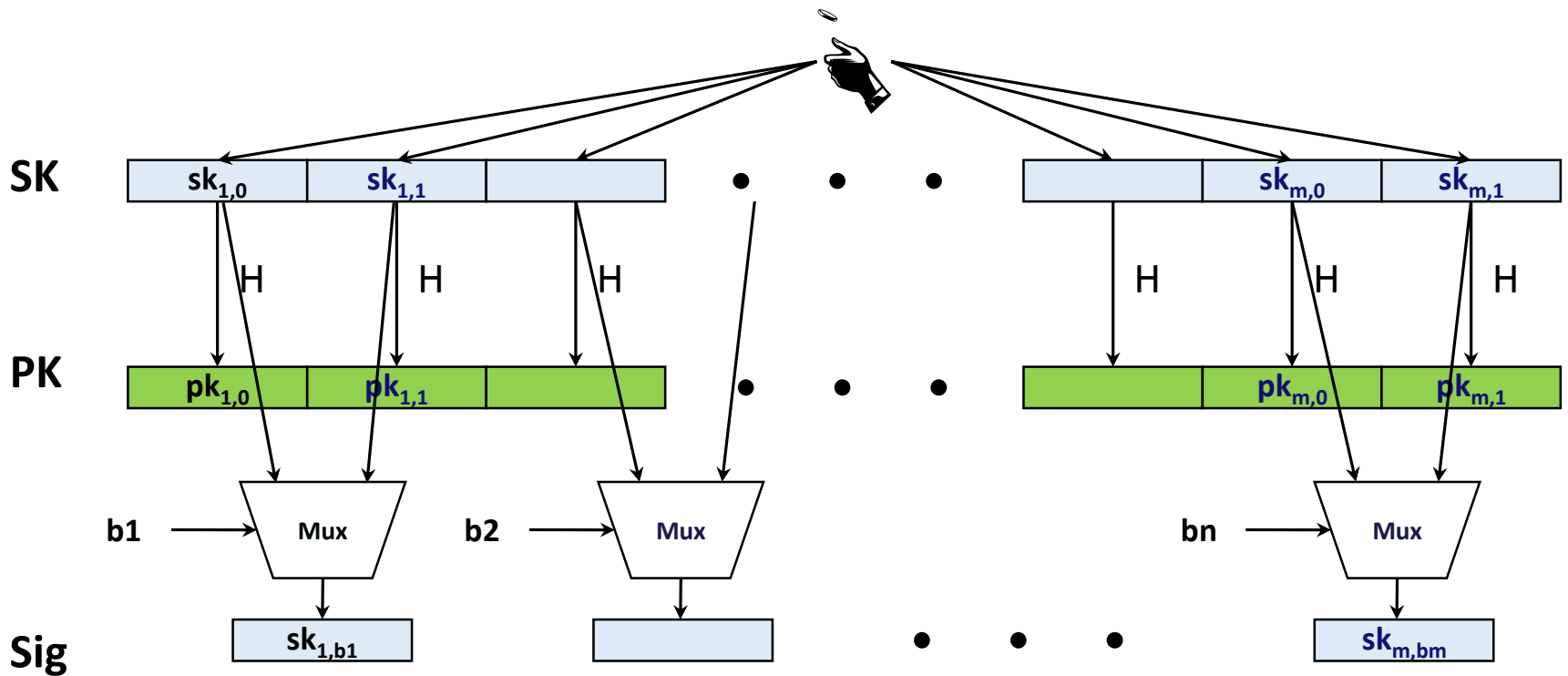
MSS is eu-cma-secure if OTS is a one-time eu-cma secure signature scheme and  $H$  is a random element from a family of collision resistant hash functions.

Winternitz-OTS

# Recap LD-OTS [Lam79]

Message  $M = b_1, \dots, b_m$ , OWF  $H$

$*$  = n bit





# LD-OTS in MSS

SIG = ( $i=2$ , , , , , )

Verification:

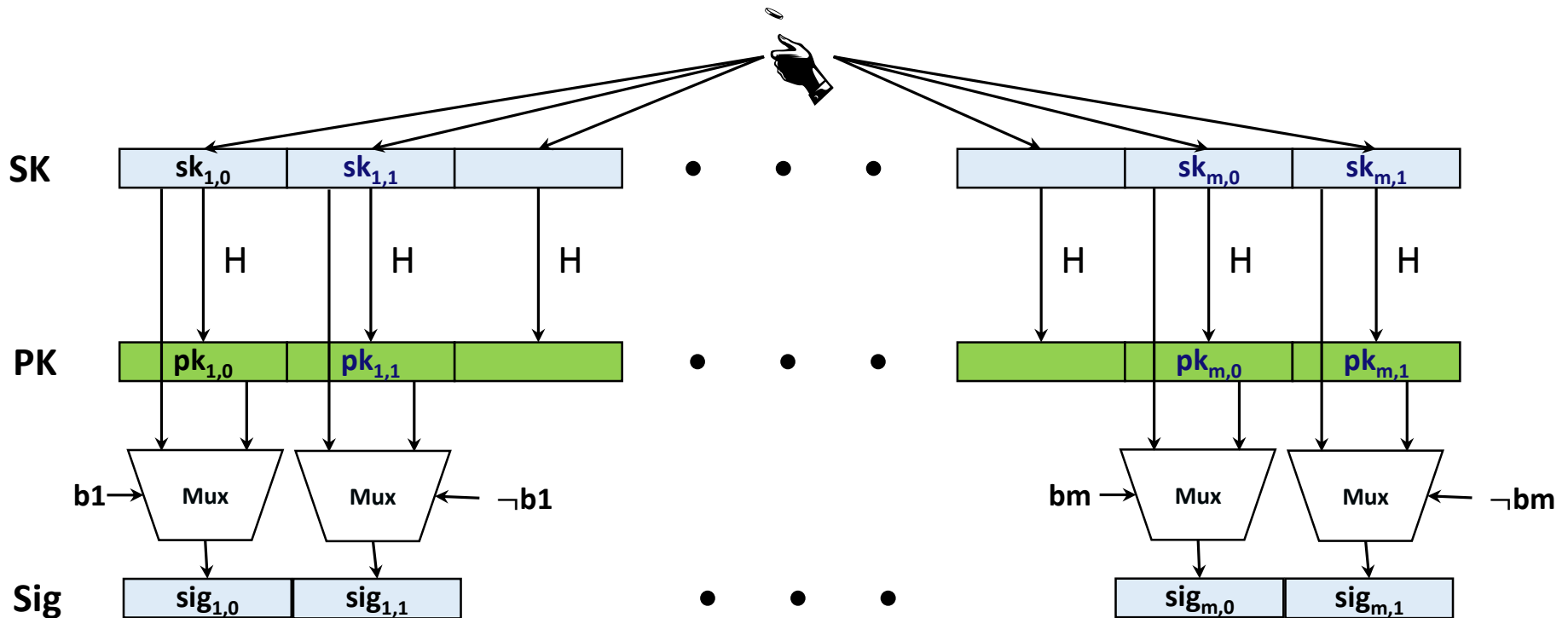
1. Verify 
2. Verify authenticity of 

**We can do better!**

# Trivial Optimization

Message  $M = b_1, \dots, b_m, \text{OWF } H$

\* = n bit



# Optimized LD-OTS in MSS

$$\text{SIG} = (i=2, \text{X} \text{📜}, \text{○}, \text{○}, \text{○})$$

Verification:

1. Compute 🔍 from 📜
2. Verify authenticity of 🔍

Steps 1 + 2 together verify 📜

# Let's sort this

**Message**  $M = b_1, \dots, b_m$ , OWF  $H$

**SK:**  $sk_1, \dots, sk_m, sk_{m+1}, \dots, sk_{2m}$

**PK:**  $H(sk_1), \dots, H(sk_m), H(sk_{m+1}), \dots, H(sk_{2m})$

**Encode M:**  $M' = M \parallel \neg M = b_1, \dots, b_m, \neg b_1, \dots, \neg b_m$   
(instead of  $b_1, \neg b_1, \dots, b_m, \neg b_m$ )

**Sig:**  $sig_i = \begin{cases} sk_i & , \text{ if } b_i = 1 \\ H(sk_i) & , \text{ otherwise} \end{cases}$

**Checksum with bad performance!**

# Optimized LD-OTS

**Message**  $M = b_1, \dots, b_m$ , OWF  $H$

**SK:**  $sk_1, \dots, sk_m, sk_{m+1}, \dots, sk_{m+1+\log m}$

**PK:**  $H(sk_1), \dots, H(sk_m), H(sk_{m+1}), \dots, H(sk_{m+1+\log m})$

**Encode M:**  $M' = b_1, \dots, b_m, \neg \sum_1^m b_i$

**Sig:**  $sig_i = \begin{cases} sk_i & , \text{ if } b_i = 1 \\ H(sk_i) & , \text{ otherwise} \end{cases}$

**IF one  $b_i$  is flipped from 1 to 0, another  $b_j$  will flip from 0 to 1**

# Function chains

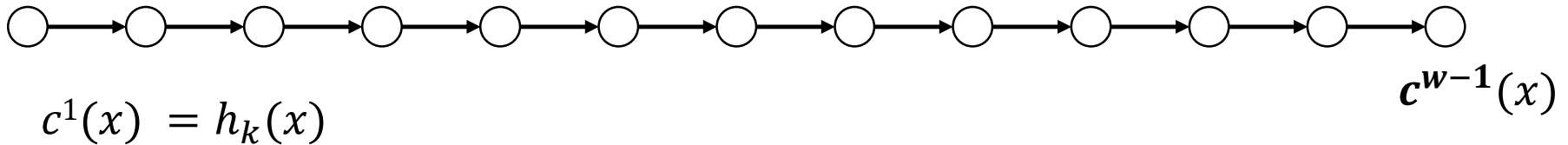
Function family:  $H_n := \{h_k: \{0,1\}^n \rightarrow \{0,1\}^n\}$

$h_k \stackrel{\$}{\leftarrow} H_n$

Parameter  $w$

Chain:  $c^i(x) = h_k \left( c^{i-1}(x) \right) = \underbrace{h_k \circ h_k \circ \dots \circ h_k}_{i\text{-times}}$

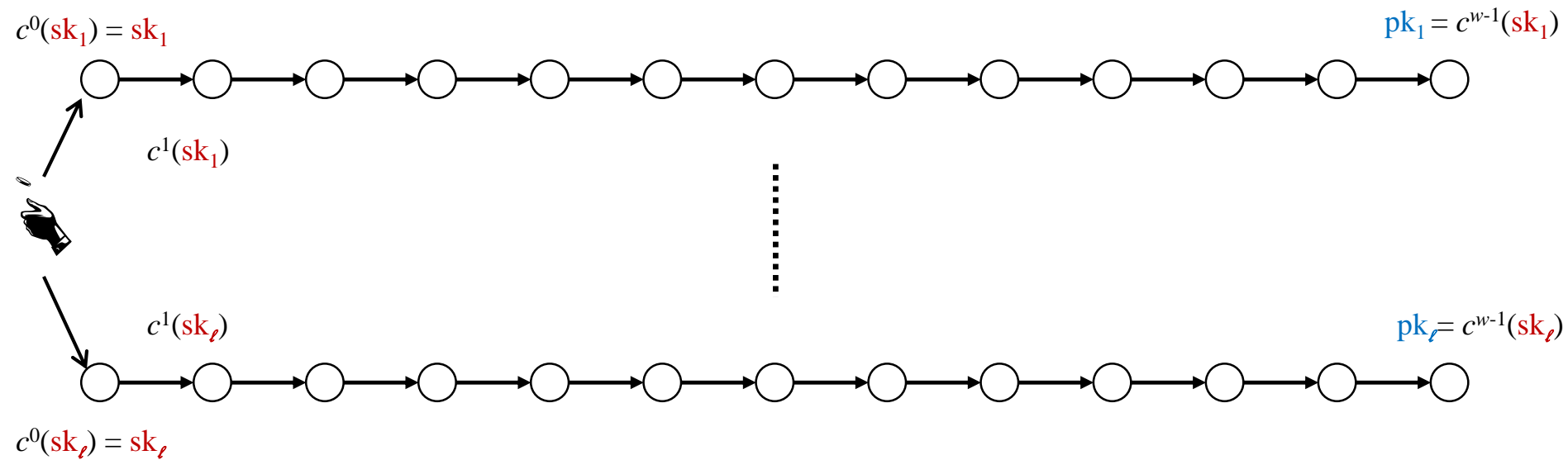
$$c^0(x) = x$$



# WOTS

Winternitz parameter  $w$ , security parameter  $n$ ,  
message length  $m$ , function family  $H_n$

**Key Generation:** Compute  $l$ , sample  $h_k$

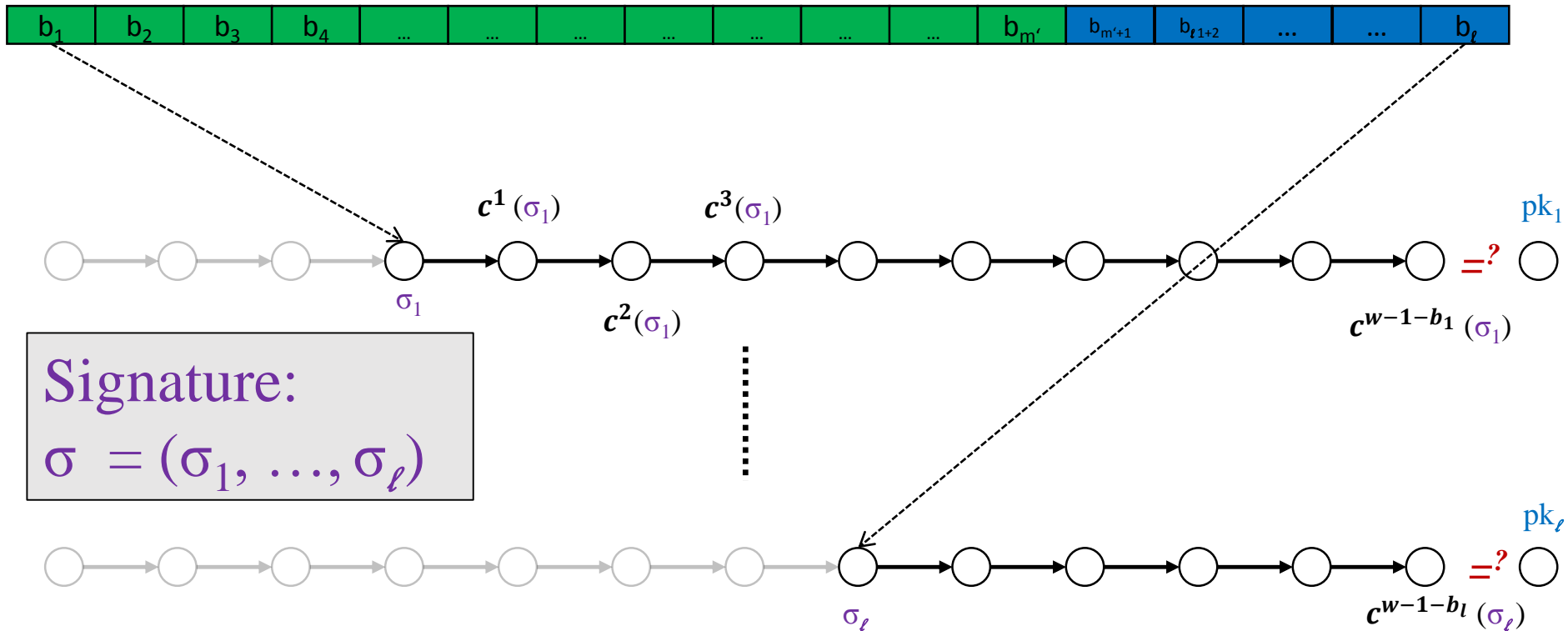






# WOTS Signature Verification

Verifier knows:  $M, w$



# WOTS Function Chains

For  $x \in \{0,1\}^n$  define  $c^0(x) = x$  and

- WOTS:  $c^i(x) = h_k(c^{i-1}(x))$
- WOTS<sup>+</sup>:  $c^i(x) = h_k(c^{i-1}(x) \oplus r_i)$

# WOTS Security

## Theorem (informally):

*W-OTS is strongly unforgeable under chosen message attacks if  $H_n$  is a collision resistant family of undetectable one-way functions.*

*W-OTS<sup>+</sup> is strongly unforgeable under chosen message attacks if  $H_n$  is a 2<sup>nd</sup>-preimage resistant family of undetectable one-way functions.*

XMSS

# XMSS

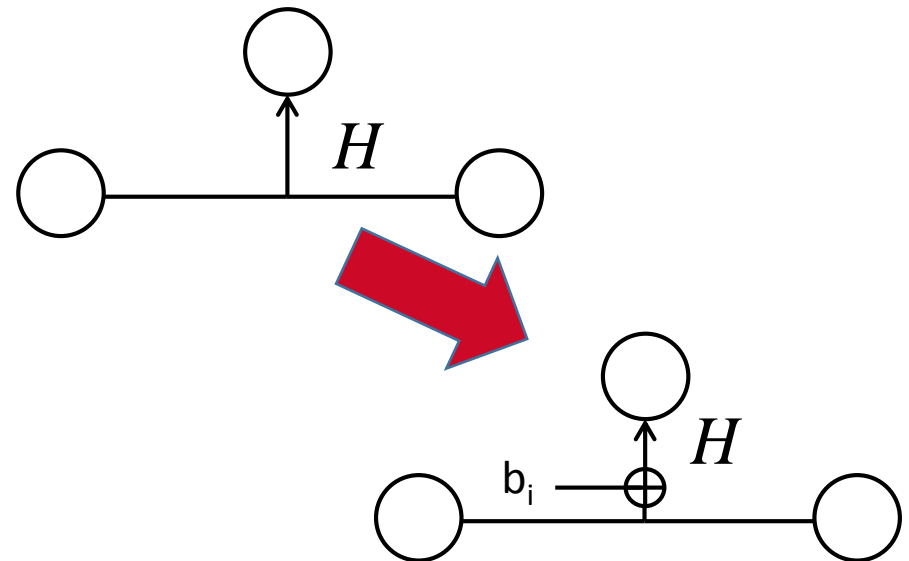
Applies several tricks to achieve **collision-resilience**  
-> signature size halved

Tree: Uses bitmasks

Leafs: Use binary tree  
with bitmasks

OTS: WOTS<sup>+</sup>

Message digest:  
Randomized hashing



# Multi-Tree XMSS

Uses multiple layers of trees to reduce key generation time

-> Key generation

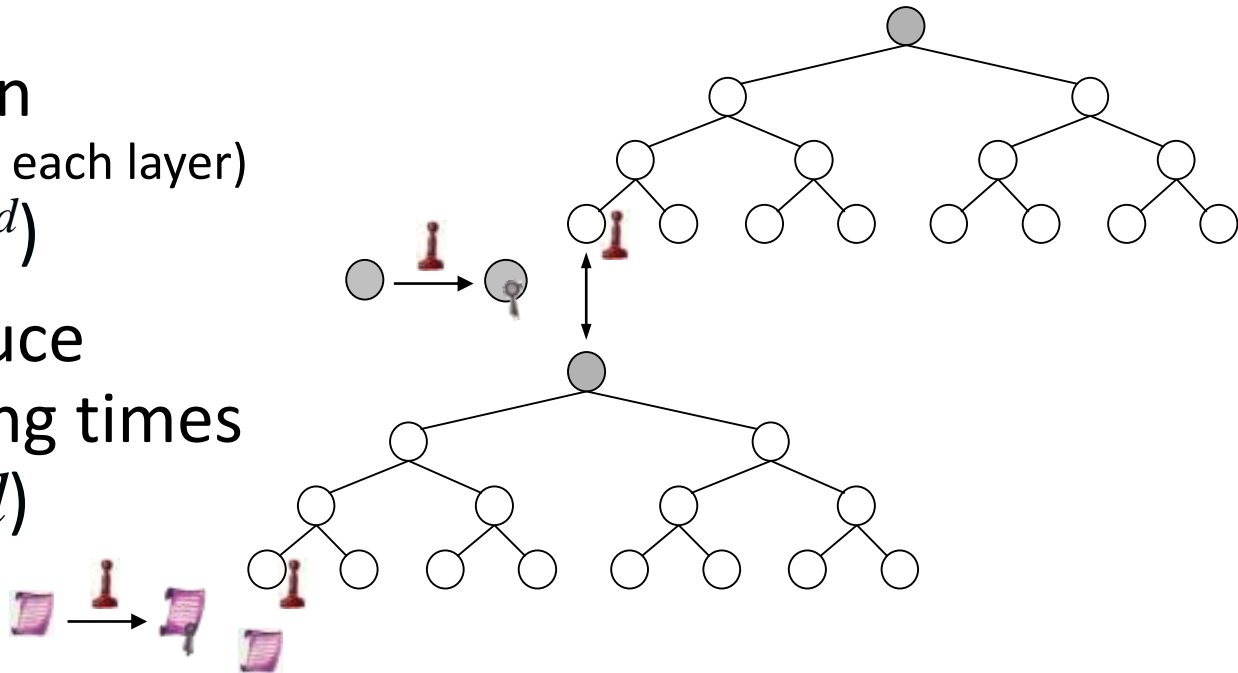
(= Building first tree on each layer)

$$\Theta(2^h) \rightarrow \Theta(d * 2^{h/d})$$

-> Allows to reduce

worst-case signing times

$$\Theta(h/2) \rightarrow \Theta(h/2d)$$



XMSS in practice

# XMSS Internet-Draft

(draft-irtf-cfrg-xmss-hash-based-signatures)

- Protecting against multi-target attacks / tight security
  - $n$ -bit hash  $\Rightarrow$   $n$  bit security
- Small public key ( $2n$  bit)
  - At the cost of ROM for proving PK compression secure
- Function families based on SHA2
- Equal to XMSS-T [HRS16] up-to message digest



# XMSS / XMSS-T Implementation

C Implementation, using OpenSSL [HRS16]

	Sign (ms)	Signature (kB)	Public Key (kB)	Secret Key (kB)	Bit Security classical/ quantum	Comment
XMSS	3.24	2.8	1.3	2.2	236 / 118	$h = 20$ , $d = 1$ ,
XMSS-T	9.48	2.8	<b>0.064</b>	2.2	<b>256 / 128</b>	$h = 20$ , $d = 1$
XMSS	3.59	8.3	1.3	14.6	196 / 98	$h = 60$ , $d = 3$
XMSS-T	10.54	8.3	<b>0.064</b>	14.6	<b>256 / 128</b>	$h = 60$ , $d = 3$

Intel(R) Core(TM) i7 CPU @ 3.50GHz

XMSS-T uses message digest from Internet-Draft

All using SHA2-256,  $w = 16$  and  $k = 2$

SPHINCS

# About the statefulness

- Works great for some settings
- However....
  - ... back-up
  - ... multi-threading
  - ... load-balancing



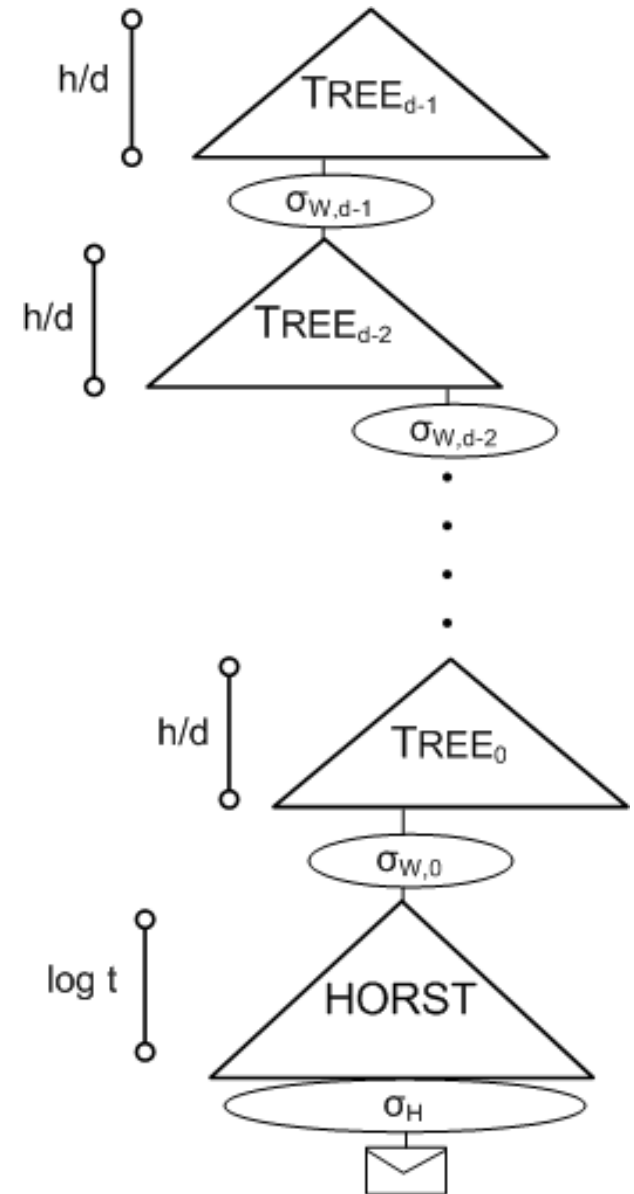
ELIMINATE



THE STATE

# SPHINCS

- Stateless Scheme
- XMSS<sup>MT</sup> + HORST  
+ (pseudo-)random index
- Collision-resilient
- Deterministic signing
- SPHINCS-256:
  - 128-bit post-quantum secure
  - Hundrest of signatures / sec
  - 41 kb signature
  - 1 kb keys



# SPHINCS<sup>+</sup> (our NIST submission)

- Strengthened security gives smaller signatures
- Collision- and multi-target attack resilient
- Small keys, medium size signatures (lv 3: 17kB)
- THE conservative choice
- No citable speeds yet

# Instantiations

- SPHINCS<sup>+</sup>-SHAKE256
- SPHINCS<sup>+</sup>-SHA-256
- SPHINCS<sup>+</sup>-Haraka

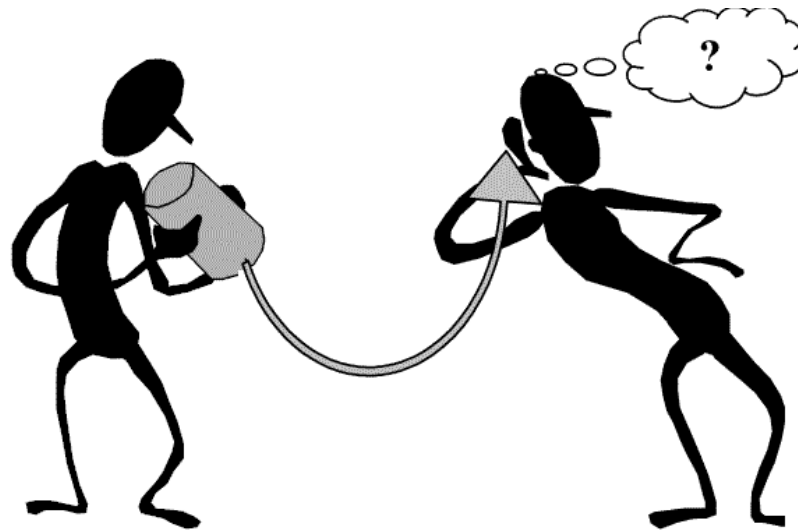
# Instantiations (small vs fast)

	$n$	$h$	$d$	$\log(t)$	$k$	$w$	bitsec	sec level	sig bytes
SPHINCS <sup>+</sup> -128s	16	64	8	15	10	16	133	<b>1</b>	8 080
SPHINCS <sup>+</sup> -128f	16	60	20	9	30	16	128	<b>1</b>	16 976
SPHINCS <sup>+</sup> -192s	24	64	8	16	14	16	196	<b>3</b>	17 064
SPHINCS <sup>+</sup> -192f	24	66	22	8	33	16	194	<b>3</b>	35 664
SPHINCS <sup>+</sup> -256s	32	64	8	14	22	16	255	<b>5</b>	29 792
SPHINCS <sup>+</sup> -256f	32	68	17	10	30	16	254	<b>5</b>	49 216



# Thank you!

# Questions?



For references, literature & longer lectures see <https://huelsing.net>