

SPHINCS⁺ Lessons learned

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Take-away #1: It's a team effort!

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Christoph Dobraunig, Maria Eichlseder, Scott Fluhrer,
Stefan-Lukas Gazdag, Andreas Hülsing, Panos Kampanakis,
Stefan Kölbl, Mike Kudinov, Tanja Lange, Martin M. Lauridsen,
Florian Mendel, Ruben Niederhagen, Christian Rechberger,
Joost Rijneveld, Peter Schwabe, Bas Westerbaan

19 People!

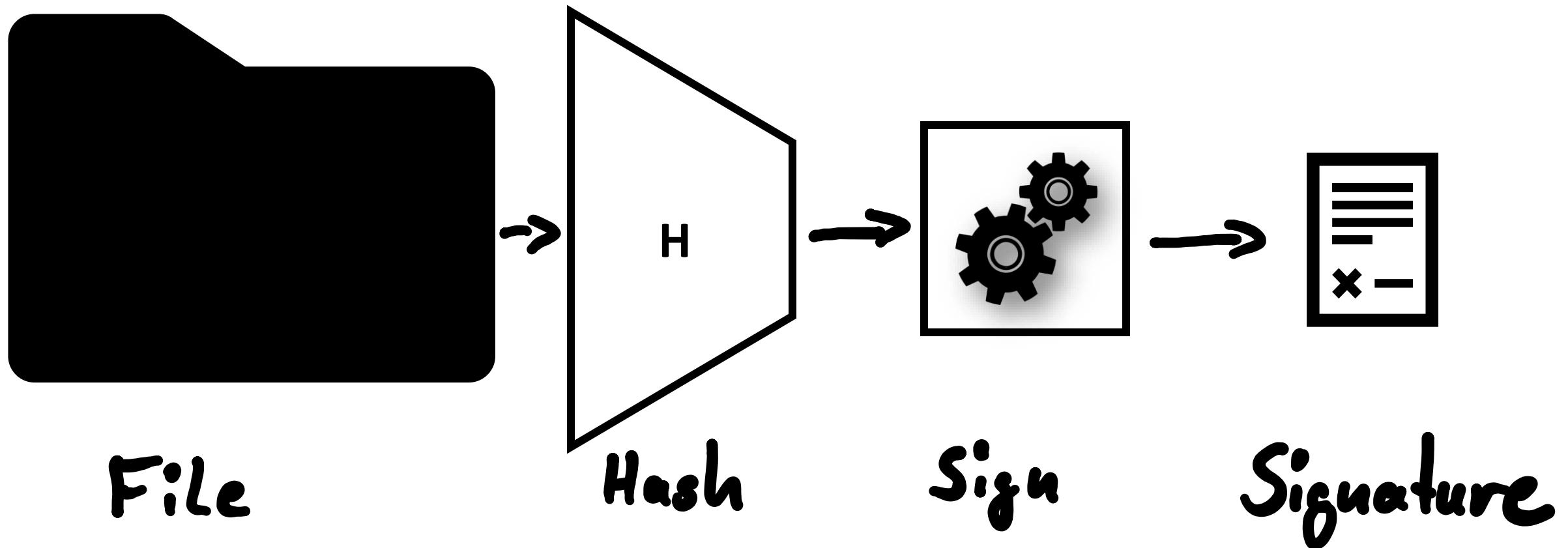
Hash-based signatures

(Merkle '89)

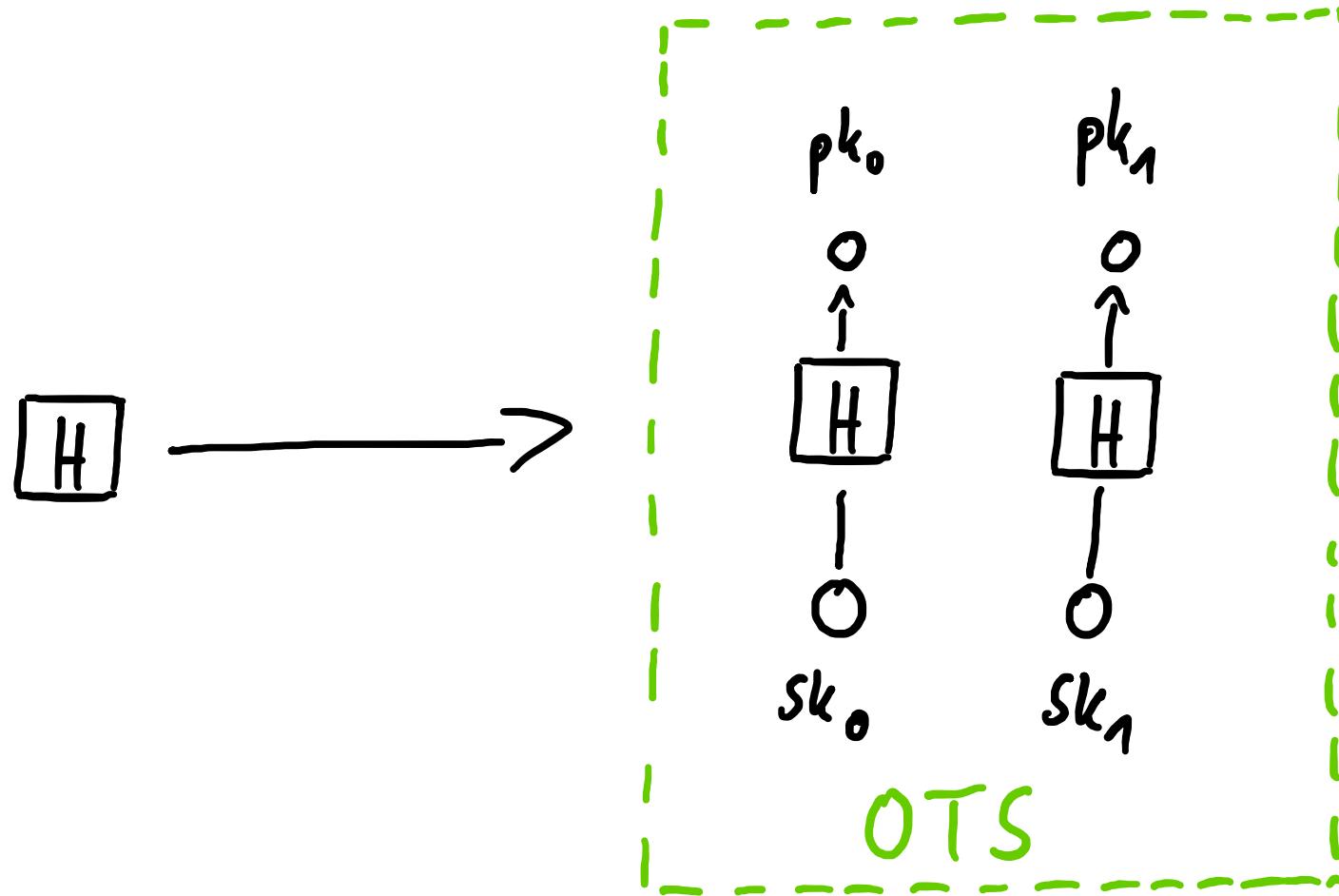
Boring crypto:

- Dates back to beginning of public key cryptography
- No fancy new mathematical assumption:
Only requires a secure hash function
(„minimal security assumptions“)
- Stateful schemes are first PQ-signatures standardized
(LMS & XMSS)

Signatures & Hash Functions



One-time signatures (Lamport'76) (1-bit)



SPHINCS

(Eurocrypt 2015)

Joint work with Daniel J. Bernstein, Daira Hopwood, Tanja Lange, Ruben Niederhagen, Louiza Papachristodoulou, Michael Schneider, Peter Schwabe, and Zooko Wilcox-O'Hearn

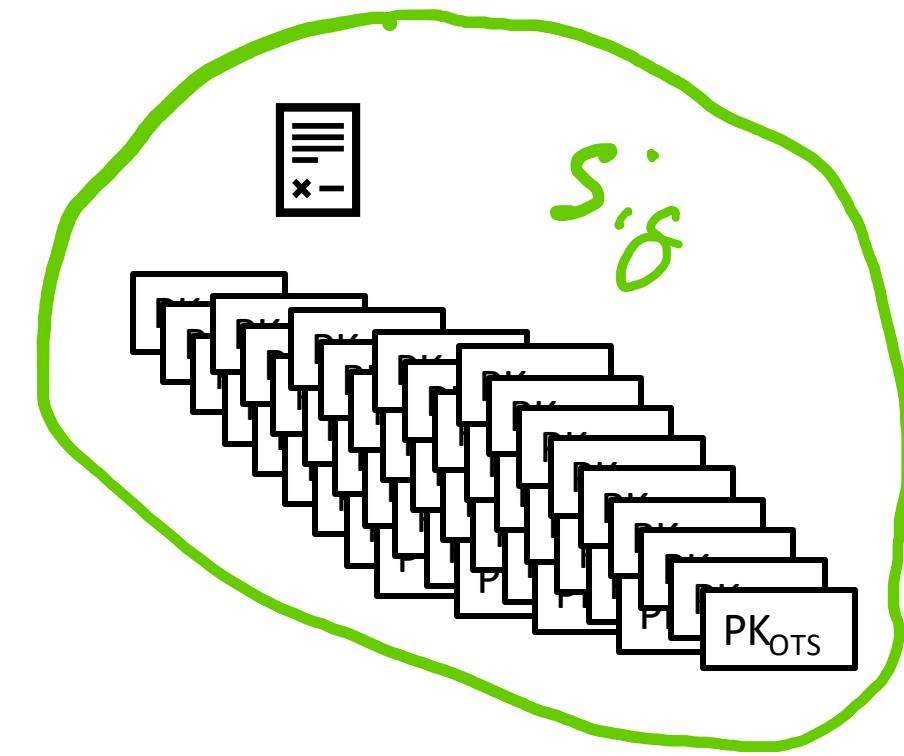
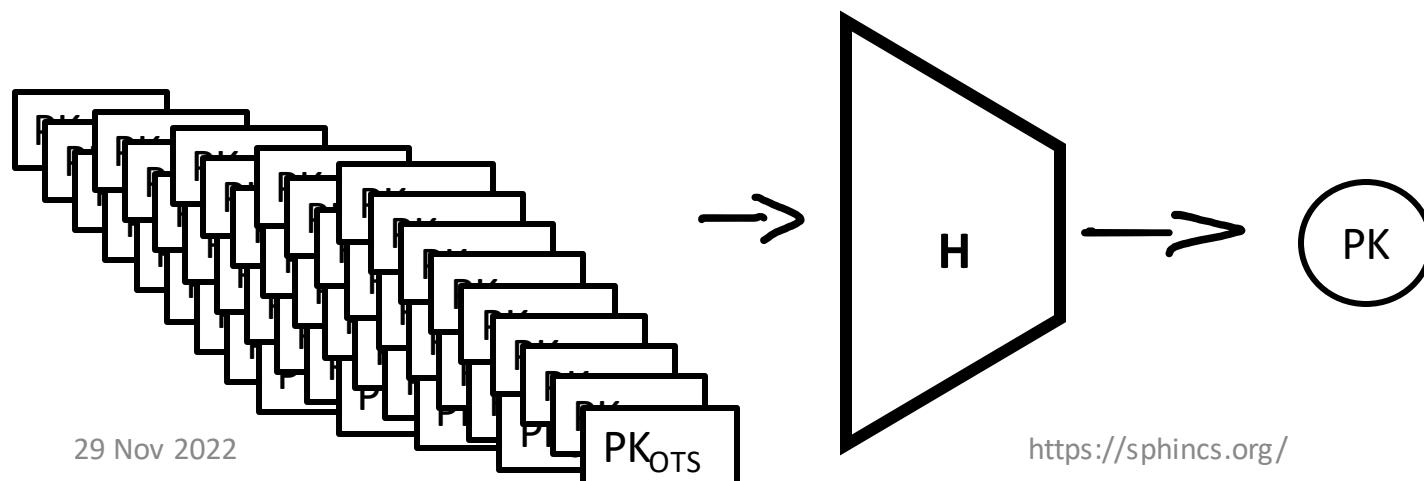
SPHINCS(+) Design Criteria

- Stateless
- Practical performance
- Conservative security
 - Collision resilience
 - n -bit hash == n -bit classical security
($n/2$ -bit quantum security)

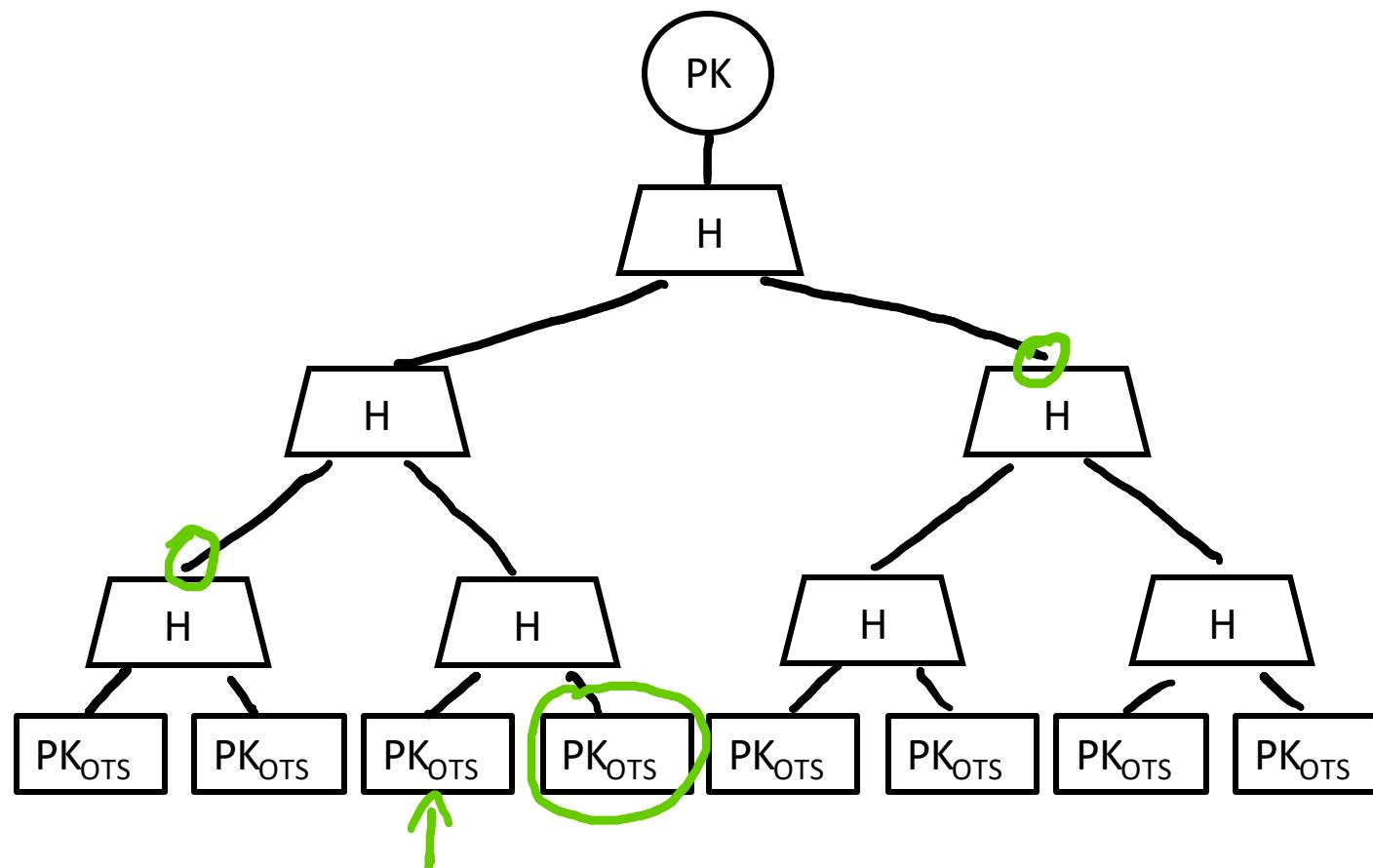
How to go stateless (from an OTS)

Security parameter k

1. Generate 2^{2k} OTS key pairs
2. Authenticate all OTS public keys
3. Sign message with random OTS
4. Sig is OTS sig + authentication information



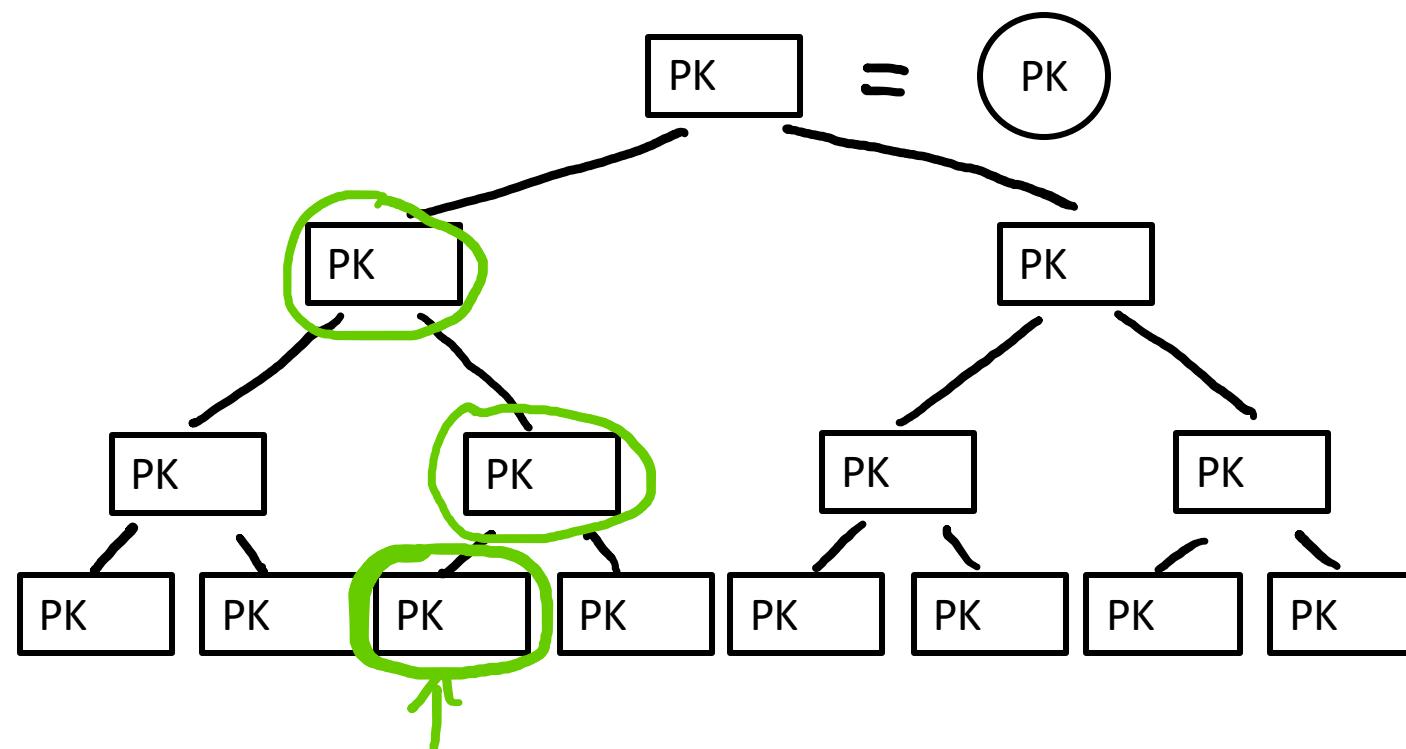
Merkle Tree [Merkle'79]



Certification Tree [Merkle'87]

(for 2-time signature)

- = Certification (Signature on PK)



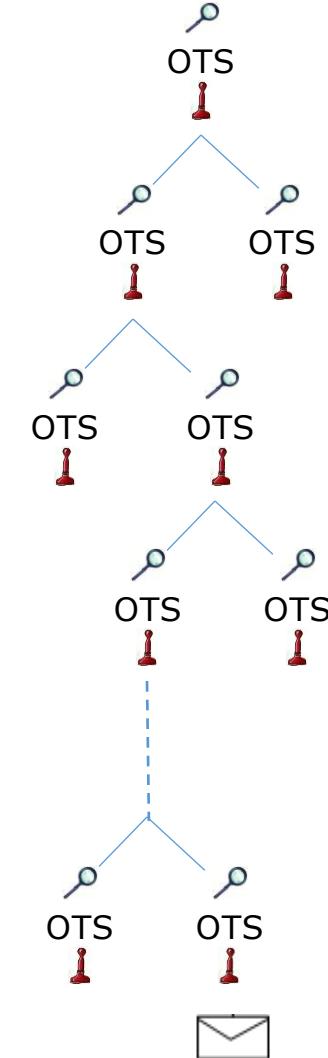
Stateless hash-based signatures [NY89,Gol87,Gol04]

Goldreich's approach [Gol04]:

Security parameter $k = 128$

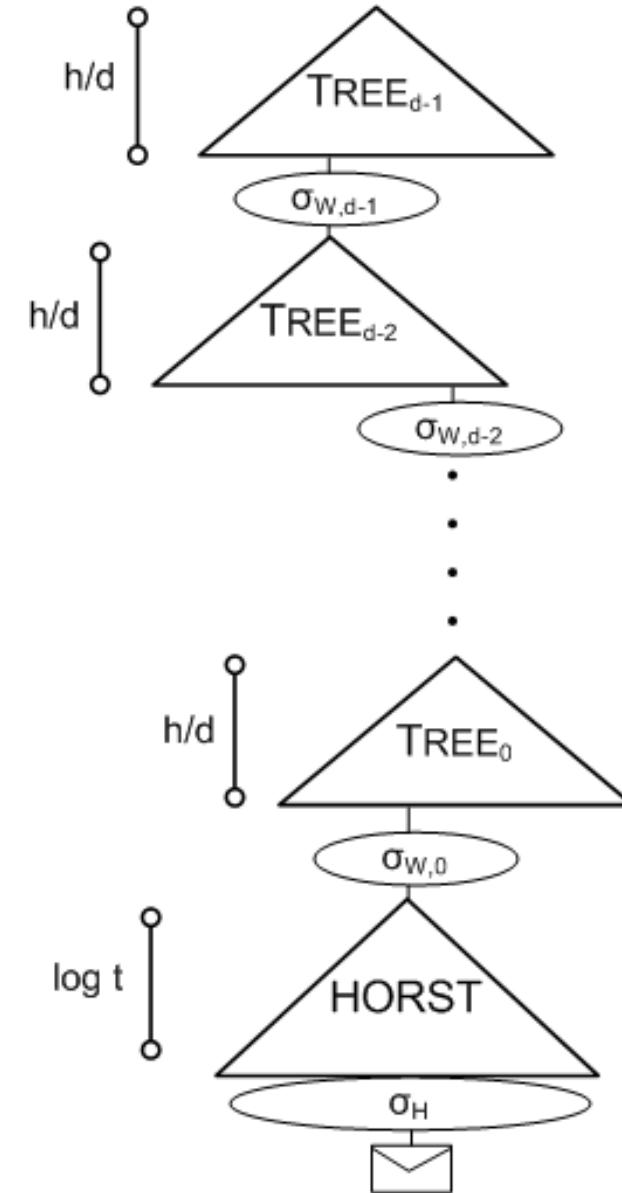
- Use binary certification tree with OTS
- Key pairs are generated pseudorandomly
- Requires huge tree to avoid collisions (height 256)

Ok speed but **HUGE** signatures



SPHINCS [BHH⁺15]

- Select index (pseudo-)randomly
- Mix both methods:
Use a certification tree of Merkle trees
- Use a few-time signature key-pair on leaves to sign messages
 - Few index collisions allowed
 - Allows to reduce tree height (± 64)



SPHINCS⁺ vs SPHINCS

- Allow for 2^{64} instead of 2^{50} signatures per key pair
- Add multi-target attack mitigation (Tweakable hash functions)
- “Simple” and “Robust” parameters
- New few-time signature scheme FORS
- Verifiable index selection
- Optional non-deterministic signatures

Sizes

	<i>sec</i>	public key size	secret key size	signature size
SPHINCS ⁺ -128s	I	32	64	7 856
SPHINCS ⁺ -128f	I	32	64	17 088
SPHINCS ⁺ -192s	III	48	96	16 224
SPHINCS ⁺ -192f	III	48	96	35 664
SPHINCS ⁺ -256s	V	64	128	29 792
SPHINCS ⁺ -256f	V	64	128	49 856

Table 8: Key and signature sizes in bytes

Speed

(on single core of 3Ghz CPU)

	Sign	Verify	sig
SPHINCS+ -SHA2-128s-simple	~ 214 ms	~ 0.28 ms	7856 byte
SPHINCS+ -SHA2-128f-simple	~ 11 ms	~ 0.72 ms	17088 byte
SPHINCS+ -SHA2-192s-simple	~ 415 ms	~0.48 ms	16224 byte
SPHINCS+ -SHA2-192f-simple	~ 18 ms	~ 1.17 ms	35664 byte

Take-away #2: Avoid splits between implementation and proofs

- Avoid "scheme implemented \neq scheme analyzed"
- Positive example: Tweakable hash functions

Take-away #3: Proofs are tough!

(To write AND to read)

- Most conservative scheme? (Tight) proof was wrong!
 - Fixed [Hülsing, Kudinov. "Recovering the tight security proof of SPHINCS+", Asiacrypt 2022. <https://eprint.iacr.org/2022/346.pdf>]
 - New proof step verified in EasyCrypt.
[Barbosa, Dupressoir, Grégoire, Hülsing, Meijers, Strub. "Machine-Checked Security for XMSS as in RFC 8391 and SPHINCS+". <https://eprint.iacr.org/2023/408.pdf>]

Take-away #4: Proofs stop at some level!

(And SHA2 is a bad RO)

- Morgan Stern and John Kelsey:
MGF1-SHA2-256 does not give you level V security
- Sydney Anotonov:
SHA2-256 does not achieve perfect multi-target mitigation

Reason?

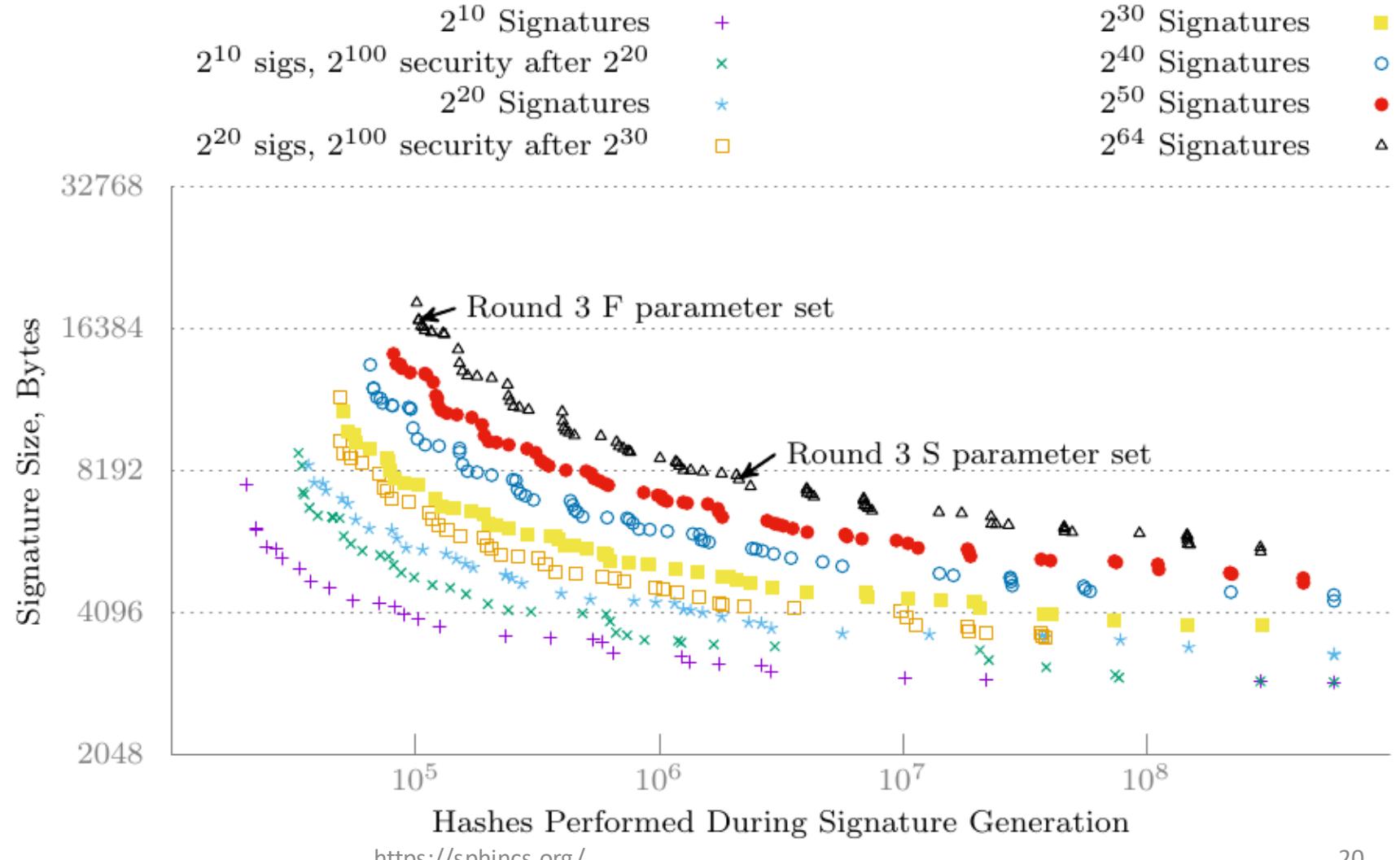
*Inner state collisions too easy to find.
-> SHA2 is not a good random oracle!*

Take-away #5: You are never done

- There are always new ideas / insights!
- See SPHINCS+C
- After (lacking) feedback, we suggest to not implement SPHINCS+C
- We encourage NIST to standardize a low #sig version (in a different SP – maybe the one for stateful schemes?)
- Next important topic: Do we allow pre-hashing? If so, how? (see discussions e.g. in CFRG)

Lower q_{sign} ? [Kölbel, "A note on SPHINCS+ parameter sets". <https://eprint.iacr.org/2022/1725>]

- "NIST asks for public feedback on a version of SPHINCS+ with a lower number of maximum signatures."



Lower q_{sign} ?

- Note to come to ePrint soon.
- **Factor > 2 size reduction** (for 2^{20} sigs)!
- Results for NIST level I security -> Interest in higher levels?
- What applications would benefit?
- What would be the number of expected signatures?
- Does the reduced size / better speed make a fundamental difference?

Conclusion

- The most conservative selected signature scheme.
- No size & speed records, but for many applications...
(e.g., code-signing, email & document signatures, etc.)
 - ... size is negligible compared to data, and
 - ... runtime is not that critical
 - ... (long-term) security is of utmost importance
- Possible synergies with stateful hash-based signatures

Thank you! Questions?

